

EVENT: ARCHA Kick Off The Rust Show 1 GO-ROUND DATE: 04/29/2023 JUDGE: Robert Smith (II)

CLASS: NRCHA Open/Ltd Open Bridle

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 18 2022

1/2 POINT PENALTIES:

- Not changing leads within the same stride - Over or under spin 1/8 turn
- Jogging first two strides

1 Point Penalties

- Out of lead
- Out of lead each 1/4 circle
- Slipping rein in the bridle
- Scorching or anticipating stop
- Over or under spin 1/4 turn

2 Point Penalties

- Lead missed around end of arena past second corner
- Not over changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a rope departure
- A stop in the first 1/4 of the circle, after a rope departure, is a break of gait
- At end of pattern, failure to hesitate to demonstrate completion of pattern

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate

0 Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two-rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Becking more than 2 strides when no back up is called for in the pattern
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lame/legs

NE - Failure of an exhibitor to attempt to walk the pattern

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE		
			1	2	3	4	5	6	7	8				
385	ARWCH Lyle	PENALTY												
		SCORE	-1/2	-1/2	-1	-1/2	-1/2	-1/2	1/2	1	-1/2	-1/2	4	61 1/2
455	OB Desis Hot Dish	PENALTY												
		SCORE	0	0	+1/2	0	0	0	0	0	0	1/2	20	0
432	LOS Elans Stylish	PENALTY												
		SCORE	-1/2	-1/2	0	-1/2	-1	0	-1/2	0				67
453	OB Hesa Bet To Star	PENALTY			2									
		SCORE	0	+1/2	0	-1/2	+1/2	+1/2	0	+1/2			2	69 1/2
0		PENALTY												
		SCORE												
0		PENALTY												
		SCORE												
0		PENALTY												
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0		PENALTY												
		SCORE												
0		PENALTY												
		SCORE												

Judge's Signature:

CLASS: NRCHA Open/Ltd Open Bridle

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



COW WORK JUDGE CARD
Effective November 16, 2022

GUIDE FOR NEW COW: (At judges discretion rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena
- CREDITS
- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive riding or spurring
- C- Degree of difficulty
- D- Eye Appeal

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse
- C- Stunt disobedience including kicking, biting, bucking, rearing and striking of obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time

0- SCORE

- A- Turn fail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Excessively out of control
- F- Rooky mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded

- L- If a rider hits or kicks the animal being worked with the reins or hands in an abusive manner
- N- Improper Western Attire
- D - Failure to work in the proper working order

NO SCORE

- A- Abuse
- B- Lameness
- NE- Failure of an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT:

(✓ Excellent / ✓+ Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE	MANEUVER	RUN CONTENT (+/-/✓/✓+/✓-)							5 POINT PENALTIES				Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal	2 PT PENALTY	3 PT PENALTY	5 PT PENALTY			
385	Lyle	PENALTY													
		CONTENT	✓		✓										2
455	Desis Hot Dish	PENALTY													
		CONTENT	✓+	✓	✓	✓	✓	✓	✓	✓	✓				7 1/2
432	Elans Stylish	PENALTY			AP										
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓			3	6 1/2
453	Hesa Bet To Star	PENALTY			AA										
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓	B	E	7	61
0		PENALTY													
		CONTENT													
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Judge's Signature: _____



REINED WORK JUDGE CARD

Effective November 16, 2022

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

1 Point Penalties

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scratching or announcing stop

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns failure to stop before executing a tope departure
- A stop in the first 1/4 of the circle after a tope departure, is a break of gait
- At end of pattern failure to hesitate to demonstrate completion of pattern

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate

0-Score

- Failure to complete the pattern as given (ie over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two-rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: 1-1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE												
			Stop	L 3/4	Stop	R 3/4	Sl bk	R/C	L/C	NA/Stop														
461	CH Smart Lil Qiena LI NPB	PENALTY											SCORE	0	-1/2	0	0	-1/2	-1/2	0	-1/2		68	
500	INPB/LINPB Some Sweet Bettincoat	PENALTY											SCORE	+1/2	0	-1/2	-1/2	+1/2	0	+1/2	-1/2	1	71	
459	LI NPB Unos Smart Lil Cash	PENALTY											SCORE	-1/2	+1/2	-1/2	0	0	0	1/2	-1/2	-1/2	3	65 1/2
0		PENALTY											SCORE											
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0		PENALTY											SCORE											

Judge's Signature:

EVENT	ARCHA Kick Off The Rust Show 1	GO-ROUND	DATE	04/26/23	JUDGE	Robert Smith III
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CLASS **NRCHA Int NP/Level 1 NP Bridle**

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com

GUIDE FOR NEW COW: (At judges discretion, rider will select new cow(s) as necessary to show horses)

- A- Cow that won't run
- B- Cow that doesn't respect nose
- C- When cow leaves arena

- CREDITS**
- A- Maintaining control of the cow at all times
 - B- Exhibiting superior cow sense and handling ability without excessive rearing or spurring
 - C- Degree of difficulty
 - D- Eye Appeal

- 1 POINT PENALTIES**
- A- Loss of working advantage
 - B- Cow's head breaks the plane of the 1 point marker
 - C- Chopping sides of arena to turn cow
 - D- For each length horse runs past cow
 - E- Working out of position
 - F- Stepping rein
 - G- Failure to drive cow past middle marker on final turn before initiating the turn
 - H- Excessive backing

- 2 POINT PENALTIES**
- A- Going around center of arena before turning cow
 - B- In an open field turn animal gets within 3 feet of the end fence before being turned
 - C- Failure to change sides after a circling turn prior to the first circle

- 3 POINT PENALTIES**
- A- Exhausting or preworking before circling cow
 - B- Hanging up or losing (releasing the turn)
 - C- Knocking down cow without having working advantage



COW WORK JUDGE CARD

Inclusive November 10, 2022

3 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of snout at anytime or excessively whipping or spurring the nose
- C- Retard disobedience including kicking, biting, bucking, rearing and striking or excessively intimidating

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Body moult (sheds)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Switching between rear work and cow work
- K- Switching nose between cows, if new cow is awarded

- L- If a rider hits or kicks the animal being worked with the reins or reins in an abusive manner
- M- Improper Western attire
- (1 - Failure to work in the proper working arena)

NO SCORE:

- A- Abuse
- B- Lameness

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT:

(- Excellent) (+ Above Average) (= Average) (- Below Average) (- Poor)

#	HORSE	MANEUVERS	RUN CONTENT (+/-/=/-/-/-)					3 PT PENALTIES			2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE	
			Stomg	Turning	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal							
461	CH Smart Lil Olena	PENALTY			PD	PAD									5	61
		CONTENT	✓-	✓	✓	✓	=	-	✓	✓						
500	Some Sweet Bettincal	PENALTY			T	P										0
		CONTENT	✓+		✓	✓	Ⓟ									
459	Unos Smart Lil Cash	PENALTY														69
		CONTENT	✓	✓	✓	✓	Ⓟ	✓	✓	✓						
0		PENALTY														
		CONTENT														
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Judge's Signature: _____

EVENT ARCHA Kick Off The Rust Show 1 GO-ROUND DATE 04/29/2023 JUDGE Robert Smith III

CLASS NRCHA NP/INT NP Boxing

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD
Effective November 16, 2022

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

1 Point Penalties:

- Out of lead
- Slipping/rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scooting or anticipating stop

2 Point Penalties:

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up on turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 Point Penalties:

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate

0 - Score

- Failure to complete the pattern as given (i.e. over/under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class except the two-rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work this pattern

NOTE: Judge may blow buzzer whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE																																																																																																																																																																																																																																																																											
			Stop	L 3/4	Stop	R 3/4	St bk	RicC	LoC	WA 5 Steps																																																																																																																																																																																																																																																																													
412	This Cats Boss INDBX	PENALTY														SCORE	-1/2	-1/2	-1/2	0	-1/2	0	0	+1/2			68 1/2	403	Reys Blue Moon INABX	PENALTY														SCORE	-1/2	0	-1/2	+1/2	0	0	0	-1/2			69	408	JMP Long Nose Nate INABX	PENALTY														SCORE	0	0	+1/2	0	+1/2	0	0	0			71	449	Dixies Reybl Yell NPBX	PENALTY			2					0			0			SCORE	0	0	0	+1/2	+1/2	0					0	460	PC Pretty Chic INPBX	PENALTY									1/2					SCORE	0	+1/2	-1/2	-1/2	-1/2	0	0	-1/2	1/2		68	0		PENALTY														SCORE												0		PENALTY														SCORE												0		PENALTY														SCORE												0		PENALTY														SCORE												0		PENALTY														SCORE											
		SCORE	-1/2	-1/2	-1/2	0	-1/2	0	0	+1/2			68 1/2	403	Reys Blue Moon INABX	PENALTY														SCORE	-1/2	0	-1/2	+1/2	0	0	0	-1/2			69	408	JMP Long Nose Nate INABX	PENALTY														SCORE	0	0	+1/2	0	+1/2	0	0	0			71	449	Dixies Reybl Yell NPBX	PENALTY			2					0			0			SCORE	0	0	0	+1/2	+1/2	0					0	460	PC Pretty Chic INPBX	PENALTY									1/2					SCORE	0	+1/2	-1/2	-1/2	-1/2	0	0	-1/2	1/2		68	0		PENALTY														SCORE												0		PENALTY														SCORE												0		PENALTY														SCORE												0		PENALTY														SCORE												0		PENALTY														SCORE																									
403	Reys Blue Moon INABX	PENALTY														SCORE	-1/2	0	-1/2	+1/2	0	0	0	-1/2			69	408	JMP Long Nose Nate INABX	PENALTY														SCORE	0	0	+1/2	0	+1/2	0	0	0			71	449	Dixies Reybl Yell NPBX	PENALTY			2					0			0			SCORE	0	0	0	+1/2	+1/2	0					0	460	PC Pretty Chic INPBX	PENALTY									1/2					SCORE	0	+1/2	-1/2	-1/2	-1/2	0	0	-1/2	1/2		68	0		PENALTY														SCORE												0		PENALTY														SCORE												0		PENALTY														SCORE												0		PENALTY														SCORE												0		PENALTY														SCORE																																							
		SCORE	-1/2	0	-1/2	+1/2	0	0	0	-1/2			69	408	JMP Long Nose Nate INABX	PENALTY														SCORE	0	0	+1/2	0	+1/2	0	0	0			71	449	Dixies Reybl Yell NPBX	PENALTY			2					0			0			SCORE	0	0	0	+1/2	+1/2	0					0	460	PC Pretty Chic INPBX	PENALTY									1/2					SCORE	0	+1/2	-1/2	-1/2	-1/2	0	0	-1/2	1/2		68	0		PENALTY														SCORE												0		PENALTY														SCORE												0		PENALTY														SCORE												0		PENALTY														SCORE												0		PENALTY														SCORE																																																					
408	JMP Long Nose Nate INABX	PENALTY														SCORE	0	0	+1/2	0	+1/2	0	0	0			71	449	Dixies Reybl Yell NPBX	PENALTY			2					0			0			SCORE	0	0	0	+1/2	+1/2	0					0	460	PC Pretty Chic INPBX	PENALTY									1/2					SCORE	0	+1/2	-1/2	-1/2	-1/2	0	0	-1/2	1/2		68	0		PENALTY														SCORE												0		PENALTY														SCORE												0		PENALTY														SCORE												0		PENALTY														SCORE												0		PENALTY														SCORE																																																																			
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Judge's Signature

EVENT	ARCHA Kick Off The Rust Show I	GO-ROUND	DATE	04/29/23	JUDGE	Robert Smith III
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CLASS: NRCHA NP/Inf NP Boxing NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



**LIMITED COW WORK
JUDGE CARD**

Effective November 16, 2022

GUIDE FOR "NEW COW"

Judges discretion. rider will receive new cow(s) as necessary to show horse)
Cow that won't run

- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS:

- A- Maintaining control of the cow at all times
- B- Maintaining Proper Position
- C- Degree of difficulty
- D Eye Appeal
- E Time Worked

1 POINT PENALTIES

- A- Loss of working advantage
- F- Working out of Position
- W Excessive hollering

3 POINT PENALTIES

- L Loss of Control and cow leaves end of arena

5 POINT PENALTIES

- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse
- C- Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two-rein
- C- Fingers between the reins in a bridle class, except in the two-rein
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling between cows, If new cow is awarded
- M- Improper Western Attire
- N- Failure to work in proper working order

NO SCORE:

- NE- Failure of an exhibitor to attempt to complete the work
- A- Abuse
- B- Lameness

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

Each Work will be limited to 50 seconds

(= Excellent / ✓= Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE	PENALTIES			RUN CONTENT (+ / ✓+ / ✓ / ✓- / -)							SCORE
		1 Point	3 Point	5 Point	Position & Control	Degree Of Difficulty	Eye Appeal	Courage	Time Worked	Comments		
412	This Cats Boss				✓-	✓+	✓	✓-	✓			71 1/2
103	Reys Blue Moon				✓	✓	✓-	✓	✓+			70
408	JMP Long Nose Nate		L		✓	✓+	✓	✓	✓			67 1/2
449	Dixies Reybl Yell				✓	✓	✓	✓	✓			70
460	PC Pretty Chic				✓-	✓	✓-	✓+	✓			70 1/2
0												
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Judge's Signature: _____

EVENT	ARCHA Kick Off The Rust Show 1	GO-ROUND	DATE	04/29/2023	JUDGE	Robert Smith III
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CLASS NRCHA Open/Ltd Open Hackamore

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD
Effective November 16, 2022

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Over or under spin 1/8 turn
- Jogging first two strides

1 Point Penalties:

- Out of Lead
- Cutting lead each 1/4 circle
- Slipping rein in the bridle
- Scatching or anticipating stop
- Over or under spin 1/4 turn

2 Point Penalties:

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure is a break of gait
- At end of pattern failure to hesitate to demonstrate completion of pattern

5 Point Penalties:

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse
- Brutal disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate

0 Score:

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class except the two-rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES: +1 1/2 Extremely Poor -1 Very Poor, +1/2 Poor, 0 Correct, -1/2 Good, +1 Very Good, -1 1/2 Excellent								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
471	LOH Cherry Twizzler	Stop	0	+1/2	+1/2	-1/2	+1/2	0	-1/2	0	5	5	65 1/2
429	LOH CR Tuff N' Smooth	L 3 1/2	0	0	0	0	+1/2	+1/2	0	0			71
411	LOH Boons Look N Smart	Stop	0	-1/2	0	-1/2	0	0	0	-1/2			68 1/2
464	OH Guns RN Town	Stop	0	+1/2	0	-1/2	-1/2	0	0	-1/2			70
454	OH Senors Lil Jewel	Stop	-1/2	-1/2	0	+1/2	0	0	-1/2	+1/2			69 1/2
439	OH Tater Tot Caserole	Stop	0	0	-1	0	-1/2	0	0	0			68 1/2
384	LOH High As The Colonel	Stop	-1/2	-1	-1	-1/2	0	-1/2	1/2	-1/2	-1/2	3	62 1/2
0		Stop											
0		Stop											
0		Stop											
0		Stop											
0		Stop											

Judge's Signature:

CLASS: NRCHA Open/Ltd Open Hackamore

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



COW WORK JUDGE CARD
Effective November 15, 2022

GUIDE FOR NEW COW: (All judges' discretion, later will receive new cow(s) as necessary to show Round)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

- CREDITS:**
- A- Maintaining control of the cow at all times
 - B- Exhibiting superior cow sense and lateral ability without excessive leaning or spinning
 - C- Degree of difficulty
 - D- Eye Appeal

- 1 POINT PENALTIES:**
- A- Loss of working advantage
 - C- Cow's head breaks the plane of the 1 point marker
 - E- Changing sides of arena to turn cow
 - F- One or both front legs past cow
 - H- Working out of position
 - I- Slipping cow
 - J- Failure to drive cow back inside ropser as first full before finishing the turn
 - K- Excessive nosing

- 2 POINT PENALTIES:**
- A- Going around corner of arena before turning cow
 - B- An open field turn, animal gets within 10 feet of life and judge before being turned
 - C- Failure to change sides after a circling run over to the flip class

- 3 POINT PENALTIES:**
- E- Exhausting or overworking before circling cow
 - F- Hanging up on fence (refusing to turn)
 - N- Nosing down cow without having working advantage

3 POINT PENALTIES:

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of hind at anytime or excessively whipping or spurring the horse
- C- Excess disobedience (including kicking, biting, bucking, rearing and striking or obviously uncooperative)

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

A- SCORE:

- A- Turn left
- B- Using two hands on the reins in a break or two rein class
- F- Fingers between the reins in a saddle class except the two rein class
- G- Heeling
- H- Excessively out of control
- I- Booby mouth (insing)
- K- Illegal equipment
- N- Leaving working area before permit is available
- P- Call off horse or rider
- S- Schooling between rein work and cow work
- T- Spooling rigas between cows, if new cow is awarded

- L- If a rider hits or kicks the animal being worked with intention or makes an abusive remark
- M- Improper Western Attire
- T- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness

ME:

Timeout of an exhibitor to attempt to work the pattern (back work)

RUN CONTENT:

(+ Excellent) (✓ Above Average) (✓ Average) (✓ Below Average) (✓ Poor)

#	HORSE	MANE/LIVER	RUN CONTENT				3 POINT PENALTIES				2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE	
			Boxing	Rating	Form & Quality of Turns	Circling	Switch & Control	Degree of Difficulty	Eye Appeal							
471	Cherry Twizzler	PENALTY														
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	3			5	63	
429	QR Tuff N Smooth	PENALTY														
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓				3	66	
411	Boons Look N Smart	PENALTY														
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓				6	60	
464	Guns RN Town	PENALTY														
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓				2	66	
454	Senors Lil Jewel	PENALTY														
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓				1	68	
439	Tater Tot Caserole	PENALTY														
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	3			4	65	
384	High As The Colonel	PENALTY														
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	RA			7	60	
0		PENALTY														
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		CONTENT														

Judge's Signature:

EVENT ARCHA Kick Off The Rust Show 1 GO-ROUND NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com DATE 04/29/2023 JUDGE Robert Smith III

CLASS NRCHA Non Pro Hackamore

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 2022

1/2 POINT PENALTIES

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

1 Point Penalties

- Out of lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scothing or anticipating stop

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns: failure to stop before executing a rope departure
- A stop in the first 1/4 of the circle after a rope departure, is a break of gait
- At end of pattern, failure to hesitate to demonstrate completion of pattern

3 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously inappropriate

-0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when to back up is called for in the pattern
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
429	CR Tuff N Smooth	PENALTY											
		SCORE	S	2	A	H							
395	Stylish Vixen	PENALTY											
		SCORE	0	-1/2	-1/2	0	-1/2	-1/2	0	0	1		67
457	Wudda Cudda Shudda	PENALTY	2										
		SCORE	-1/2	-1/2	-1/2	0	-1	-1/2	-1/2	-1/2	2		64
402	Meoww	PENALTY											
		SCORE	-1/2	0	-1/2	0	-1/2	-1/2	0	-1/2	1		66 1/2
0		PENALTY											
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Judge's Signature:

GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

- CREDITS**
- A- Maintaining control of the cow at all times
 - B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
 - C- Degree of difficulty
 - D- Eye Appeal

- 1 POINT PENALTIES**
- A- Loss of working advantage
 - C- Cow's head breaks the plane of the 1 point marker
 - E- Changing sides of arena to turn cow
 - L- For each length horse runs past cow
 - P- Working out of position
 - S- Slipping rein
 - T- Failure to drive cow past middle marker on first run before initiating the turn
 - W- Excessive hubbing

- 2 POINT PENALTIES**
- A- Going around corner of arena before turning cow
 - B- In an open field turn animal gets within 3 feet of the end fence before being turned
 - C- Failure to change sides after a circling turn prior to the first circle

- 3 POINT PENALTIES**
- E- Exhausting or overworking peteore circling cow
 - H- Hanging up on fence (refusing to turn)
 - K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two-rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (injury)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows. If new cow is awarded



COW WORK JUDGE CARD

Effective November 16, 2022

- L- If a rider hits or kicks the animal being worked with the crontal or reins in an abusive manner
- N- Improper Western Attire
- Q- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness

- NC- Failure of an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT:

(+ Excellent / ++ Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE	MANEUVER	RUN CONTENT (+/-/+/++/-/-)							1 POINT PENALTIES					2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE																																																																																																																																																																																																																																																																																																																																																																								
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Judge's Signature



REINED WORK JUDGE CARD

Effective November 16, 2022

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Over or under spin 1/4 turn
- Jogging first two strides

1 Point Penalties:

- Out of lead
- Out of lead each 1/4 circle
- Slipping rein in the bridle
- Scotching or anticipating stop
- Over or under spin 1/4 turn

2 Point Penalties:

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure is a break of gait
- At end of pattern, failure to hesitate to demonstrate completion of pattern

3 Point Penalties:

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse
- Blatant disobedience including lurching, biting, bucking, rearing, and striking or obviously subordinate.

0 Score:

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class except the two rein class
- Horse talking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE (Failure of an exhibitor to attempt to work the pattern)

NOTE: Judge may throw hammer whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

		MANEUVER SCORES												
		MANEUVER DESCRIPTION												
		Stop	L 3/4	Stop	R 3/4	St bk	R/C	L/C	TR	Stop			Penalty Total	SCORE
#	HORSE	MANEUVER	1	2	3	4	5	6	7	8				
448	HQ Reys Hot Nurse	PENALTY												
		SCORE	0	-1/2	0	-1/2	0	0	0	0				69
445	Ichi Patrona	PENALTY												
		SCORE	-1/2	0	-1/2	-1/2	-1/2	0	0	-1/2				67 1/2
362	High Stylin Bobcat	PENALTY						2	2	2				
		SCORE	-1/2	-1/2	-1/2	-1/2	-1/2	0	0	-1/2	6			61
411	Boons Look N Smart	PENALTY												
		SCORE	-1/2	+1/2	-1/2	+1/2	-1/2	0	0	-1/2				69
412	This Cats Boss	PENALTY												
		SCORE	-1/2	0	-1/2	0	-1/2	0	-1/2	-1				67
446	One Time At Bandkamp	PENALTY						1/2	1/2					
		SCORE	-1/2	0	0	0	0	-1	-1/2	0	4			64
430	Shine On My Gun	PENALTY							1/2	0				
		SCORE	-1/2	-1/2	0	-1/2	+1/2	0						0
134	Blues Lucky Spook	PENALTY	2	0										
		SCORE	0											0
417	Cold Harde Cash	PENALTY	2											
		SCORE	0	+1/2	+1/2	+1/2	-1	+1/2	+1/2	-1/2	2			70
392	Color Me Sharia	PENALTY		0										
		SCORE	-1/2											0
0		PENALTY												
		SCORE												
0		PENALTY												
		SCORE												

Judge's Signature:

EVENT ARCHA Kick Off The Rust Show 1 GO-ROUND DATE 04/29/23 JUDGE Robert Smith III

CLASS NRCHA Ltd Non Pro Boxing NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



LIMITED COW WORK JUDGE CARD

Effective November 16, 2022

GUIDE FOR "NEW COW"

- 1- Judges discretion, rider will receive new cow(s) as necessary to show horse.
- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Maintaining Proper Position
- C- Degree of difficulty
- D- Eye Appeal
- E- Time Worked

1 POINT PENALTIES

- A- Loss of working advantage
- P- Working out of Position
- W- Excessive hollering

3 POINT PENALTIES

- L- Loss of Control and cow leaves end of arena

5 POINT PENALTIES

- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bndle or two-rein
- C- Fingers between the reins in a bridle class, except in the two-rein
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fail of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling between cows, if new cow is awarded.
- M- Improper Western Attire
- N- Failure to work in proper working order

NO SCORE:

- A- Abuse
- B- Lameness
- NE- Failure of an exhibitor to attempt to complete the work

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

Each Work will be limited to 60 seconds

(+ Excellent / ++ Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE	PENALTIES			RUN CONTENT (+ / ✓+ / ✓ / ✓- / -)						SCORE
		1 Point	3 Point	5 Point	Position & Control	Degree Of Difficulty	Eye Appeal	Courage	Time Worked	Comments	
448	HQ Reys Hot Nurse	A			✓-	✓	✓-	✓	✓		68
445	Ichi Patrona	B	E		✓-	✓	✓	✓	✓		65 1/2
362	High Stylin Bobcat				✓	✓	✓-	✓	✓-		69
411	Boons Look N Smart				✓	✓	✓	✓	✓		70
412	This Cats Boss	A	E		✓	✓+	✓	✓	✓		66 1/2
446	One Time At Bandkamp				-	✓	-	✓	✓		68
430	Shine On My Gun	PA	MM								0
134	Blues Lucky Spook				+	✓+	✓+	✓	✓		72
417	Cold Harde Cash	A			✓	✓	✓-	✓+	✓		69
392	Color Me Shania				✓-	✓	✓	✓-	✓		69
0											
0											

Judge's Signature

EVENT	ARCHA Kick Off The Rust Show 1	GO-ROUND	DATE	04/29/2023	JUDGE	Robert Smith III
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CLASS: NRCHA Open Two Rein

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 18, 2022

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

1 Point Penalties

- Out of lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scooting or anticipating stop

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns; failure to stop before executing a rope departure
- A stop in the first 1/4 of the circle after a rope departure is a break of gait
- At end of pattern; failure to hesitate to demonstrate completion of pattern

3 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including: kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0 - Score

- Failure to complete the pattern as given (i.e. over/under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lateness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
421	GVG Pale Faced Chic	PENALTY											
		SCORE	0	-1/2	0	0	+1/2	0	-1/2	-1/2			69
407	JMP Maximus	PENALTY											
		SCORE	0	+1/2	0	0	0	0	0	-1/2			71
0		PENALTY											
		SCORE											
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		SCORE											
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		SCORE											
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		SCORE											
0		PENALTY											
		SCORE											
0		PENALTY											
		SCORE											
0		PENALTY											
		SCORE											

Judge's Signature



COW WORK JUDGE CARD

Effective November 1st, 2022

GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
 B- Cow that doesn't respect horse
 C- When cow leaves arena
- CREDITS**
 A- Maintaining control of the cow at all times
 B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
 C- Degree of difficulty
 D- Eye Appeal

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
 B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse
 C- Badtem disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn fall
 B- Using two hands on the reins in a braid
 C- Two rein class
 D- Fingers between the reins in a single class except the two rein class
 E- Bailing
 F- Extremely out of control
 G- Bloody mouth (inside)
 H- Illegal equipment
 I- Leaving working area before pattern is complete
 J- Fall of horse or rider
 K- Switching horse between rein work and cow work
 L- Switching horse between cows, if new cow is awarded

- L- Hit a rider with or kicks the animal being worked with the horn or reins, in an abusive manner
 N- Improper Western Attire
 O - Failure to work in the proper working order

NO SCORE

- A- Abuse
 B- Lameness
 NE- Failure of an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT:

(+ Excellent / +/- Above Average / - Average / - Below Average / - Poor)

#	HORSE	MANEUVER	RUN CONTENT (+/-/+/+/-/-/-)					% 1 POINT PENALTIES			2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE	
			Boxing	Reining	Form & Quality of Turns	Cinching	Position & Control	Degree of Difficulty	Eye Appeal							
421	GVG Pale Faced Chic	PENALTY			AP	LAP	PP								10	60
		CONTENT	✓	-	✓	-	⊖	=	-	✓	-					
407	JMP Maximus	PENALTY														70
		CONTENT	✓	✓	-	✓	⊖	✓	✓	✓	✓					
0		PENALTY														
		CONTENT														
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0		PENALTY														
		CONTENT														

Judge's Signature:



REINED WORK JUDGE CARD

Effective November 16, 2022

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

1 Point Penalties

- Out of Lead
- Slipping rein in the circle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Spooling or anticipating stop

2 Point Penalties

- Lead missed around end of arena past second corner
- Not over changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated

3 Point Penalties

- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trial in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle after a lope departure is a break of gait
- At end of pattern, failure to hesitate to demonstrate completion of pattern

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse
- Stunt disobedience including kicking, oiling, bucking, rearing, and stalling or obviously insubordinate

0 - Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a single or two-rein class
- Fingers between the reins in a single class, except the two-rein class
- Horse talking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lateness

NE - Failure of an exhibitor to attempt to work the pattern

NOTE:

Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			Stop	L 3 1/4	Stop	R 3 1/4	Slbk	RnC	LcG	Notes			
428	Miss Poco Honey Bea	PENALTY										1/2	
		SCORE	-1/2	-1	-1/2	-1/2	-1/2	0	0	-1/2	1/2	66	

434	High Sign puppy	PENALTY							1	2		
		SCORE	-1/2	-1	-1	-1	-1	-1/2	-1/2	-1	5	60

0		PENALTY										
		SCORE										

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		SCORE										

Judge's Signature

EVENT	ARCHA Kick Off The Rust Show 1	GO-ROUND	DATE	04/29/2023	JUDGE	Robert Smith III
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CLASS NRCHA Youth Cow Horse

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 18, 2022

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Over or under spin 1/8 turn
- Jogging first two strides

1 Point Penalties

- Out of Lead
- Out of lead each 1/4 circle
- Slipping rein in the bridle
- Scotching or anticipating stop
- Over or under spin 1/4 turn

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure is a break of gait
- At end of pattern, failure to hesitate to demonstrate completion of pattern

6 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate

-0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two-rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE																																																																																																																																																																																																																																																																																																									
			Stop	L 3/4	Stop	R 3/4	Stak	R/C	L/C	NA																																																																																																																																																																																																																																																																																																											
401	Sooner Little Pepto	PENALTY														SCORE	0	-1/2	-1/2	0	-1/2	0	0	-1/2			68	403	Reys Blue Moon	PENALTY														SCORE	-1/2	+1/2	-1/2	+1/2	-1/2	0	0	-1/2			69	431	Smokin Jonez	PENALTY	Scotched														SCORE	Scotched												395	Stylish Vixen	PENALTY							1		1/2					SCORE	0	-1/2	0	0	0	-1/2	0	+1/2	1 1/2		68	420	VR Tuff & Smooth	PENALTY		0												SCORE	0	0									0	0		PENALTY														SCORE												0		PENALTY														SCORE												0		PENALTY														SCORE												0		PENALTY														SCORE												0		PENALTY														SCORE												0		PENALTY														SCORE											
		SCORE	0	-1/2	-1/2	0	-1/2	0	0	-1/2			68	403	Reys Blue Moon	PENALTY														SCORE	-1/2	+1/2	-1/2	+1/2	-1/2	0	0	-1/2			69	431	Smokin Jonez	PENALTY	Scotched														SCORE	Scotched												395	Stylish Vixen	PENALTY							1		1/2					SCORE	0	-1/2	0	0	0	-1/2	0	+1/2	1 1/2		68	420	VR Tuff & Smooth	PENALTY		0												SCORE	0	0									0	0		PENALTY														SCORE												0		PENALTY														SCORE												0		PENALTY														SCORE												0		PENALTY														SCORE												0		PENALTY														SCORE												0		PENALTY														SCORE																									
403	Reys Blue Moon	PENALTY														SCORE	-1/2	+1/2	-1/2	+1/2	-1/2	0	0	-1/2			69	431	Smokin Jonez	PENALTY	Scotched														SCORE	Scotched												395	Stylish Vixen	PENALTY							1		1/2					SCORE	0	-1/2	0	0	0	-1/2	0	+1/2	1 1/2		68	420	VR Tuff & Smooth	PENALTY		0												SCORE	0	0									0	0		PENALTY														SCORE												0		PENALTY														SCORE												0		PENALTY														SCORE												0		PENALTY														SCORE												0		PENALTY														SCORE												0		PENALTY														SCORE																																							
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Judge's Signature:

GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

- CREDITS**
- A- Maintaining control of the cow at all times
 - B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
 - C- Degree of difficulty
 - D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L-1 or each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past maple marker on first run before initiating the turn
- W- Excessive holding

2 POINT PENALTIES

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C- Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse
- C- Rattant disobedience including kicking, biting, bucking, rearing and striking of obviously insubordinate.

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time

D- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- U- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows if new cow is awarded

- L- If a rider hits or kicks the animal being worked with the roman or reins, in an abusive manner
- N- Improper Western Attire
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Limerence

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT:

(+ Excellent / ✓ Above Average / ✓ Average / / Below Average / - Poor)

#	HORSE	MANEUVER	RUN CONTENT (+, ✓, /, /, -)				1-5 POINT PENALTIES			2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal					
401	Sooner Little Pepto	PENALTY			A									
		CONTENT	/	✓	✓- / - ✓	✓- / - ✓	✓-	✓	✓				1	67
403	Reys Blue Moon	PENALTY			ACA	PP								
		CONTENT	✓	✓-	A - (-)	✓-	-	✓	✓				5	61
431	Smokin Jonez	PENALTY												
		CONTENT												
395	Stylish Vixen	PENALTY												
		CONTENT	✓		✓ -					BA				0
0	VR Tuff's Smokey	PENALTY	A				P							
		CONTENT	-		✓ ✓					BA				0
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Judge's Signature: 

GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

- CREDITS**
- A- Maintaining control of the cow at all times
 - B- Exhibing superior cow sense and natural ability without excessive reining or spurring
 - C- Degree of difficulty
 - D- Eye Appeal

- 1 POINT PENALTIES**
- A- Loss of working advantage
 - G- Cow's head breaks the plane of the 1 point marker
 - E- Changing sides of arena to turn cow
 - L- For each length horse runs past cow
 - P- Working out of position
 - S- Slipping rein
 - T- Failure to drive cow past middle marker on first run before initiating the turn
 - W- Excessive halting

- 2 POINT PENALTIES**
- A- Going around corner of arena before turning cow
 - B- In an open field turn animal gets within 3 feet of the end fence before being turned
 - C- Failure to change sides after a circling turn prior to the first circle
- 3 POINT PENALTIES**
- E- Exhausting or overworking before circling cow
 - H- Hanging up on fence (refusing to turn)
 - K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of circh at anytime or excessively whipping or spurring the horse
- C- Blatant disobedience including kicking, biting, bucking, rearing and smking or obviously insubordinate

NOTE Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bndle or two rein class
- C- Fingers between the reins in a circle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded

- L- If a rider hits or kicks the animal being worked with the ronal or reins, in an abusive manner
- M- Improper Weslem Attra
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Laniness

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT:

(+ Excellent / ✓ Above Average / ✓ Average / ✓ Below Average / - Poor)

#	HORSE	RUN CONTENT					1 POINT PENALTIES				2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
		Boxing	Raising	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal							
401	Sooner Little Pepto	✓	✓	A	✓	✓	✓	✓						1	67
403	Reys Blue Moon	✓	✓	A C A	✓	✓	✓	✓						5	61
431	Smokin Jonez														
395	Stylish Vixen	✓		✓							BA				0
0	VR Tuff's Smoke	-		✓							BA				0
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Judge's Signature 

EVENT ARCHA Kick Off The Rust Show 1 GO-ROUND DATE 04/29/2023 JUDGE Robert Smith III

CLASS NRCHA Box Drive NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 15, 2022

- 1/2 POINT PENALTIES:**
- Not changing leads within the same stride
 - Over or under spin 1/8 turn
 - Jogging first two strides
- 1 Point Penalties:**
- Out of Lead
 - Slipping reins in the bridle
 - Over or under spin 1/4 turn
 - Out of lead each 1/4 circle
 - Scorching or anticipating stop

- 0 Score**
- Failure to complete the pattern as given (ie: over under spin more than 1/4 turn)
 - Two hands on the reins in a bridle or two-rein class
 - Fingers between the reins in a bridle class, except the two-rein class
 - Horse balking
 - Bloody mouth (inside)
 - Illegal equipment
 - Leaving working area before pattern is complete
 - Fall of horse or rider
 - Backing more than 2 strides when no back up is called for in the pattern
 - Jogging in excess of one-half circle or one-half the length of the arena in proper Western attire
 - Failure to work in the proper working order

- 2 Point Penalties:**
- Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
 - Failure to turn by marker before atop is initiated
 - Freezing up in turn
 - Breaking gait
 - Jogging beyond two strides
 - On trot in patterns: failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
 - At end of pattern, failure to hesitate to demonstrate completion of pattern

NO SCORE:

- Abuse
- Lameness

NE: Failure of an exhibitor to attempt to work the pattern

- 5 Point Penalties:**
- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, 1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
408	JMP Long Nose Nate	PENALTY											
		SCORE	-1/2	+1/2	0	0	-1/2	0	0	0	-1/2		69
448	HQ Reys Hot Nurse	PENALTY											
		SCORE	0	0	+1/2	-1/2	0	0	0	0	+1/2		70.5
446	One Time At Bandkamp	PENALTY								1/2			
		SCORE	-1/2	+1/2	0	-1/2	0	0	0	0	0	1/2	69
452	Reys Precious Star	PENALTY								1/2	1/2		
		SCORE	0	-1/2	0	0	-1/2	0	0	0	0	1	68
777	Blueper	PENALTY				0							
		SCORE	-1/2	-1/2	-1/2	-1/2							0
445	Ichi Patrona	PENALTY											
		SCORE	-1/2	+1/2	-1/2	+1/2	-1/2	0	-1/2	-1/2			68 1/2
430	Shine On My Guri	PENALTY	2							1/2			
		SCORE	-1/2	0	0	0	-1/2	0	0	0	2 1/2		66 1/2
0		PENALTY											
		SCORE											
0		PENALTY											
		SCORE											
0		PENALTY											
		SCORE											

Judge's Signature: