



REINED WORK JUDGE CARD

Effective November 16, 2025

- 1/2 POINT PENALTIES:**
- Not changing leads within the same stride
 - Over or under spin 1/8 turn
 - Jogging first two strides

- 1 POINT PENALTIES**
- Out of Lead
 - Slipping rein in the bridle
 - Over or under spin 1/4 turn
 - Out of lead each 1/4 circle
 - Anticipating stop

- 2 POINT PENALTIES**
- Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
 - Jogging beyond two strides up until one-half circle or one-half arena length
 - On trot in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 POINT PENALTIES**
- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- SCORE**
- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
 - Two hands on the reins in a bridle or two-rein class
 - Fingers between the reins in a bridle class, except the two rein class
 - Horse balking
 - Bloody mouth (inside)
 - Illegal equipment
 - Leaving working area before pattern is complete
 - Fall of horse or rider
 - Backing more than 2 strides when no back up is called for in the pattern.
 - Jogging in excess of one-half circle or one-half the length of the arena
 - Improper Western Attire
 - Failure to work in the proper working order

- NO SCORE:**
- Abuse
 - Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

RUN CONTENT:
+1 1/2 Exceptional
+1 Very Good
+1/2 Good
0 Correct
-1/2 Poor
-1 Very Poor
-1 1/2 Exceptionally Poor

MANEUVER SCORES: +1 1/2, +1, +1/2, 0, -1/2, -1, -1 1/2

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
63	Whizolena Chic	PENALTY											
		SCORE	0	0	0	+1/2	0	0	0	0		70 1/2	
96	CSF Hollywoodlilstar	PENALTY											
		SCORE	SCRATCH										
102	Twitter Me Dun	PENALTY											
		SCORE	+1/2	0	-1/2	0	0	0	0	0		70	
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											

Judge's Signature: Jeremy Knoles



BOXING JUDGE CARD

Effective November 16, 2025

Each Work will be limited to 50 seconds

1 POINT PENALTIES

- A- Loss of working advantage
- P- Working out of Position
- W- Excessive hollering

3 POINT PENALTIES

- D- Dangerous Position
- L- Loss of Control and cow leaves end of arena

5 POINT PENALTIES

- B- Spurring or hitting in front of cinch, at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience, defined as licking, biting, bucking, rearing, striking or obviously insubordinate

0 - SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two-rein class, except in the two-rein
- C- Fingers between the reins in a bridle class, except in the two-rein
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow
- K- Schooling between cows, if new cow is awarded
- M- Improper Western Attire
- N- Failure to work in proper working order

NO SCORE:

- A- Abuse
- B- Lameness

NE- Failure of an exhibitor to attempt to complete the work.

RUN CONTENT:

- ++ Exceptional = +2
- + Very Good = +1
- ✓+ Good = +1/2
- ✓ Average = 0
- ✓- Poor = -1/2
- Very Poor = -1
- Exceptionally Poor = -2

GUIDE FOR 'NEW COW'

- (At judges' discretion, rider will receive new cow(s) as necessary to show horse)
- Cow that won't run
 - Cow that doesn't respect horse
 - When cow leaves arena

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

#	HORSE	RUN CONTENT (++ / + / ✓+ / ✓- / - / --)							PENALTIES				Score
		Approach	Position	Form & Correctness	Control	Degree of Difficulty	Eye Appeal	Time Worked	1 Point	3 Point	5 point	Penalty Total	
63	Whizolena Chic	✓	✓	✓-	✓	✓	✓-	✓					69
96	CSF Hollywoodlistar	SCRATCHED											
102	Twitter Me Dun	✓	✓+	✓	✓+	✓	✓	✓+					71 1/2

Judge's Signature: Jeremy Knoles

CLASS #28 - ARCHA GY18 - Green Youth 13-18

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 2025

- 1/2 POINT PENALTIES:**
 - Not changing leads within the same stride - Over or under spin 1/8 turn
 - Jogging first two strides

- 1 POINT PENALTIES**
 - Out of Lead - Out of lead each 1/4 circle
 - Slipping rein in the bridle - Anticipating stop
 - Over or under spin 1/4 turn

- 2 POINT PENALTIES**
 - Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
 - Jogging beyond two strides up until one-half circle or one-half arena length
 - On trot in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 POINT PENALTIES**
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- SCORE**
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
 - Two hands on the reins in a bridle or two-rein class
 - Fingers between the reins in a bridle class, except the two rein class
 - Horse balking
 - Bloody mouth (inside)
 - Illegal equipment
 - Leaving working area before pattern is complete
 - Fall of horse or rider
 - Backing more than 2 strides when no back up is called for in the pattern.
 - Jogging in excess of one-half circle or one-half the length of the arena
 - Improper Western Attire
 - Failure to work in the proper working order

- NO SCORE:**
 - Abuse
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NE - Failure of an exhibitor to attempt to work the pattern.

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RUN CONTENT:	
+1 1/2	Exceptional
+1	Very Good
+1/2	Good
0	Correct
-1/2	Poor
-1	Very Poor
-1 1/2	Exceptionally Poor

MANEUVER SCORES: +1 1/2, +1, +1/2, 0, -1/2, -1, -1 1/2

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
40	RJS Miss Poco Pine	PENALTY							1,2,4,2	0		16	60
		SCORE	0	-1/2	0	-1/2	0	-1	-1	0			
98	Dunit In Spirit	PENALTY							1,2				
		SCORE	0	-1/2	0	-1/2	-1/2	-1/2	0	0	3	65	
107	Kick Up The Lights	PENALTY											
		SCORE	+1/2	+1/2	+1	+1	+1/2	+1/2	+1/2	+1/2		75	
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											

Judge's Signature: Jeremy Knoles



REINED WORK JUDGE CARD

Effective November 16, 2025

- 1/2 POINT PENALTIES:**
- Not changing leads within the same stride
 - Jogging first two strides
 - Over or under spin 1/8 turn

- 1 POINT PENALTIES**
- Out of Lead
 - Slipping rein in the bridle
 - Over or under spin 1/4 turn
 - Out of lead each 1/4 circle
 - Anticipating stop

- 2 POINT PENALTIES**
- Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
 - Jogging beyond two strides up until one-half circle or one-half arena length
 - On trot in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 POINT PENALTIES**
- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- SCORE**
- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
 - Two hands on the reins in a bridle or two-rein class
 - Fingers between the reins in a bridle class, except the two rein class
 - Horse balking
 - Bloody mouth (inside)
 - Illegal equipment
 - Leaving working area before pattern is complete
 - Fall of horse or rider
 - Backing more than 2 strides when no back up is called for in the pattern.
 - Jogging in excess of one-half circle or one-half the length of the arena
 - Improper Western Attire
 - Failure to work in the proper working order

- NO SCORE:**
- Abuse
 - Lameness

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RUN CONTENT:	
+1 1/2	Exceptional
+1	Very Good
+1/2	Good
0	Correct
-1/2	Poor
-1	Very Poor
-1 1/2	Exceptionally Poor

MANEUVER SCORES: +1 1/2, +1, +1/2, 0, -1/2, -1, -1 1/2

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE		
			1	2	3	4	5	6	7	8				
80	Stoney Cool Mitch Desi	PENALTY		0										0
		SCORE	0											
101	Intoxicating Linda	PENALTY	SCRATCH											
		SCORE	SCRATCH											
400	Wild Sided	PENALTY	0											0
		SCORE	0	+1/2	-1/2	-1/2	0							
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												

Judge's Signature: Jeremy Knoles

CLASS #25 - ARCHA GR1 - Green Rider 1

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 2025

- 1/2 POINT PENALTIES:**
- Not changing leads within the same stride
 - Over or under spin 1/8 turn
 - Jogging first two strides

- 1 POINT PENALTIES**
- Out of Lead
 - Out of lead each 1/4 circle
 - Slipping rein in the bridle
 - Anticipating stop
 - Over or under spin 1/4 turn

- 2 POINT PENALTIES**
- Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
 - Jogging beyond two strides up until one-half circle or one-half arena length
 - On trot in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 POINT PENALTIES**
- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- SCORE**
- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
 - Two hands on the reins in a bridle or two-rein class
 - Fingers between the reins in a bridle class, except the two rein class
 - Horse balking
 - Bloody mouth (inside)
 - Illegal equipment
 - Leaving working area before pattern is complete
 - Fall of horse or rider
 - Backing more than 2 strides when no back up is called for in the pattern.
 - Jogging in excess of one-half circle or one-half the length of the arena
 - Improper Western Attire
 - Failure to work in the proper working order

- NO SCORE:**
- Abuse
 - Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

RUN CONTENT:	
+1 1/2	Exceptional
+1	Very Good
+1/2	Good
0	Correct
-1/2	Poor
-1	Very Poor
-1 1/2	Exceptionally Poor

MANEUVER SCORES: +1 1/2, +1, +1/2, 0, -1/2, -1, -1 1/2

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE			
			1	2	3	4	5	6	7	8					
3	SCR Colonel Crackin	PENALTY						1/2	2						
		SCORE	+1/2	0	-1	-1/2	0	0	0	0	0	2 1/2	66 1/2		
25	Tivos Hickory Doll	PENALTY													
		SCORE	SCRATCH												
32	SS Pepto Gun	PENALTY							2						
		SCORE	0	0	0	0	0	0	0	0	0	2	68		
47	JH Pistol Cat	PENALTY													
		SCORE	SCRATCH												
48	NotSurprisedToSmokum	PENALTY													
		SCORE	0	+1/2	0	+1/2	0	0	0	0	0		71		
67	Ima Wild Feline	PENALTY													
		SCORE	SCRATCH												
74	Fantastic Movin Tag	PENALTY							1/2						
		SCORE	0	+1/2	0	0	0	0	0	+1/2	0	1/2	70 1/2		
94	Peppy Le Blu	PENALTY	OK						2						
		SCORE	0	-1/2	0	0	0	0	0	0	0		0		
106	ThisRedBoonsSpecial	PENALTY													
		SCORE	SCRATCH												
107	Kick Up The Lights	PENALTY													
		SCORE	+1/2	+1/2	+1/2	+1	0	+1/2	+1/2	+1/2			74		
40	RJS Miss Poco Pine	PENALTY													
		SCORE	0	-1/2	0	0	0	0	+1/2	+1/2	0		70 1/2		
		PENALTY													
		SCORE													

Judge's Signature: Jeremy Knoles

Each Work will be limited to 50 seconds



BOXING JUDGE CARD

Effective November 16, 2025

1 POINT PENALTIES

- A- Loss of working advantage
- P- Working out of Position
- W- Excessive hollering

3 POINT PENALTIES

- D- Dangerous Position
- L- Loss of Control and cow leaves end of arena

5 POINT PENALTIES

- B- Spurring or hitting in front of cinch, at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate

0 - SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two-rein class, except in the two-rein
- C- Fingers between the reins in a bridle
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow
- K- Schooling between cows, if new cow is awarded
- M- Improper Western Attire
- N- Failure to work in proper working order

NO SCORE:

- A- Abuse
- B- Lameness

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RUN CONTENT:

- ++ Exceptional = +2
- + Very Good = +1
- ✓+ Good = +1/2
- ✓ Average = 0
- ✓- Poor = -1/2
- Very Poor = -1
- Exceptionally Poor = -2

GUIDE FOR "NEW COW"

(At judges' discretion, rider will receive new cow(s) as necessary to show horse)

- Cow that won't run
- Cow that doesn't respect horse
- When cow leaves arena

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

#	HORSE	RUN CONTENT (++ / + / ✓+ / ✓- / - / --)							PENALTIES				Score
		Approach	Position	Form & Correctness	Control	Degree of Difficulty	Eye Appeal	Time Worked	1 Point	3 Point	5 point	Penalty Total	
3	SCR Colonel Crackin	✓	✓	✓-	✓	✓	✓-	✓					69
25	Tivios Hickory Doll	SCRATCH											
32	SS Pepto Gun	✓	✓	✓	✓	✓	✓	✓					70
47	JH Pistol Cat	SCRATCH											
48	NotSurprisedToSmokum	✓-	-	-	-	-	-	-	AA	L		5	60
67	Ima Wild Feline	SCRATCH											
74	Fantastic Movin Tag	✓	✓+	✓	✓+	✓	✓+	✓+					72
94	Peppy Le Blu	-	✓+	✓+	✓+	✓	✓	✓+					71
106	ThisRedBoonsSpecial	SCRATCH											
107	Kick Up The Lights	✓	✓	✓	✓	✓	✓	✓-					69½
40	RJS Miss Poco Pine	✓	✓	✓	✓	✓+	✓+	✓+					71½

Judge's Signature: Jeremy Knoles

CLASS #25 - ARCHA GR1 - Green Rider 1

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 2025

- 1/2 POINT PENALTIES:**
 - Not changing leads within the same stride - Over or under spin 1/8 turn
 - Jogging first two strides

- 1 POINT PENALTIES**
 - Out of Lead - Out of lead each 1/4 circle
 - Slipping rein in the bridle - Anticipating stop
 - Over or under spin 1/4 turn

- 2 POINT PENALTIES**
 - Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
 - Jogging beyond two strides up until one-half circle or one-half arena length
 - On trot in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 POINT PENALTIES**
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- SCORE**
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
 - Two hands on the reins in a bridle or two-rein class
 - Fingers between the reins in a bridle class, except the two rein class
 - Horse balking
 - Bloody mouth (inside)
 - Illegal equipment
 - Leaving working area before pattern is complete
 - Fall of horse or rider
 - Backing more than 2 strides when no back up is called for in the pattern.
 - Jogging in excess of one-half circle or one-half the length of the arena
 - Improper Western Attire
 - Failure to work in the proper working order

- NO SCORE:**
 - Abuse
 - Lameness
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RUN CONTENT:	
+1 1/2	Exceptional
+1	Very Good
+1/2	Good
0	Correct
-1/2	Poor
-1	Very Poor
-1 1/2	Exceptionally Poor

MANEUVER SCORES: +1 1/2, +1, +1/2, 0, -1/2, -1, -1 1/2

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
3 112	SCR Colonel Crackin In Pursuit of a Dream	PENALTY								1 1/2			
		SCORE	0	-1/2	-1/2	0	-1/2	-1	0	0	4	63 1/2	
32 888	888 Pepto-Cup Heather King	PENALTY								1/2			
		SCORE	+1/2	0	0	+1/2	+1/2	0	+1/2	0	1/2	71 1/2	
48	Not Surprised To Smokum	PENALTY											
		SCORE											
74	Fantastic Movie Tag	PENALTY											
		SCORE											
94	Peppy Le Blu	PENALTY											
		SCORE											
107	Kick Up The Lights	PENALTY											
		SCORE											
40	RJS Miss Poco Pine	PENALTY											
		SCORE											
112	W Pursuit of A Dream	PENALTY											
		SCORE											
888	Diamonds Del Gallo	PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											

Judge's Signature: _____



BOXING JUDGE CARD

Effective November 18, 2025

Each Work will be limited to 50 seconds

1 POINT PENALTIES

- A- Loss of working advantage
- P- Working out of Position
- W- Excessive hollering

3 POINT PENALTIES

- D- Dangerous Position
- L- Loss of Control and cow leaves end of arena

5 POINT PENALTIES

- B- Spurring or hitting in front of cinch, at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate

0 - SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two-rein class, except in the two-rein
- C- Fingers between the reins in a bridle class, except in the two-rein
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow
- K- Schooling between cows, if new cow is awarded
- M- Improper Western Attire
- N- Failure to work in proper working order

NO SCORE:

- A- Abuse
- B- Lameness

NE- Failure of an exhibitor to attempt to complete the work.

RUN CONTENT:

- ++ **Exceptional** = +2
- + **Very Good** = +1
- ✓ **Good** = +1/2
- ✓ **Average** = 0
- ✓ **Poor** = -1/2
- **Very Poor** = -1
- **Exceptionally Poor** = -2

GUIDE FOR "NEW COW"

(At judges' discretion, rider will receive new cow(s) as necessary to show horse)

- Cow that won't run
- Cow that doesn't respect horse
- When cow leaves arena

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

#	HORSE	RUN CONTENT (++ / + / ✓+ / ✓- / - / --)							PENALTIES				Score
		Approach	Position	Form & Correctness	Control	Degree of Difficulty	Eye Appeal	Time Worked	1 Point	3 Point	5 point	Penalty Total	
112	In pursuit of a Colonel Crackin <i>Green</i>	✓	✓-	✓-	✓-	✓-	✓-	✓-	AA			2	65
888	Heath King	✓	✓	✓	✓-	✓	✓	✓-	A			1	68
48	Not Surprised To Smokum												
74	Fantastic Minnie Tag												
94	Peppys Blu												
107	Kick Up The Lights												
40	RJS Miss Poco Fine												
112	AL Pursuit Of A Dream												
888	Diamantes Del Cielo												

Judge's Signature: _____

CLASS #29 - ARCHA GHB - Green Horse Box

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 2025

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Over or under spin 1/8 turn
- Jogging first two strides

1 POINT PENALTIES

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Anticipating stop

2 POINT PENALTIES

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides up until one-half circle or one-half arena length
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 POINT PENALTIES

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

0- SCORE

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class.
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

RUN CONTENT:

- +1 1/2 Exceptional
- +1 Very Good
- +1/2 Good
- 0 Correct
- 1/2 Poor
- 1 Very Poor
- 1 1/2 Exceptionally Poor

MANEUVER SCORES: +1 1/2, +1, +1/2, 0, -1/2, -1, -1 1/2

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
3	SCR Colonel Crackin	PENALTY											
		SCORE	+1/2	-1/2	0	-1/2	0	+1/2	+1/2	+1/2			71
44	Smoke N Shine Peppy	PENALTY							1/2	2		5	60
		SCORE	0	-1	-1	-1	-1/2	-1	-1	0			
176	Ima Lil Dreamer	PENALTY							1/2	0			0
		SCORE	0	0	+1/2	+1/2	0						
112		PENALTY							1/2	1/2		6	60
		SCORE	-1/2	-1/2	0	-1/2	-1/2	-1/2	0	-1/2			
98		PENALTY	1/2						1/2			3 1/2	64
		SCORE	0	-1	0	-1	0	-1/2	0	0			
		PENALTY											
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		PENALTY											
		SCORE											

Judge's Signature: *Jeremy Knoles*

Each Work will be limited to 50 seconds



Effective November 18, 2025

1 POINT PENALTIES

- A- Loss of working advantage
- P- Working out of Position
- W- Excessive hollering

3 POINT PENALTIES

- D- Dangerous Position
- L- Loss of Control and cow leaves end of arena

5 POINT PENALTIES

- B- Spurring or hitting in front of cinch, at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate

B - SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two-rein class, except in the two-rein
- C- Fingers between the reins in a bridle class, except in the two-rein
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow
- K- Schooling between cows, if new cow is awarded
- M- Improper Western Attire
- N- Failure to work in proper working order

NO SCORE:

- A- Abuse
- B- Lameness

NE- Failure of an exhibitor to attempt to complete the work.

RUN CONTENT:

- ++ Exceptional = +2
- + Very Good = +1
- ✓+ Good = +1/2
- ✓ Average = 0
- ✓- Poor = -1/2
- Very Poor = -1
- Exceptionally Poor = -2

GUIDE FOR "NEW COW"

- (At judges' discretion, rider will receive new cow(s) as necessary to show horse)
- Cow that won't run
- Cow that doesn't respect horse
- When cow leaves arena

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

#	HORSE	RUN CONTENT (++ / + / ✓+ / ✓- / - / --)							PENALTIES				Score
		Approach	Position	Form & Correctness	Control	Degree of Difficulty	Eye Appeal	Time Worked	1 Point	3 Point	5 point	Penalty Total	
3	SCR Colonel Crackin	✓	A	✓	✓+	✓+	✓	✓+					72
44	Smoke N Shine Peppy	✓	-	-	-	✓	-	✓-	A	L		4	61½
176	Ima Lil Dreamer	✓	✓-	✓	✓-	✓	✓-	✓					68½
112		✓-	✓-	-	-	✓-	-	-	AA			3	61½
98		✓	-	-	-	✓-	-	✓	AAA			3	62½

Judge's Signature: *Jeremy Knoles*

CLASS #30 - ARCHA OSHF - Stock Horse Fence

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 2025

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

1 POINT PENALTIES

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Anticipating stop

2 POINT PENALTIES

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides up until one-half circle or one-half arena length
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

3 POINT PENALTIES

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

0- SCORE

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete.
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

RUN CONTENT:

- +1 1/2 Exceptional
- +1 Very Good
- +1/2 Good
- 0 Correct
- 1/2 Poor
- 1 Very Poor
- 1 1/2 Exceptionally Poor

MANEUVER SCORES: +1 1/2, +1, +1/2, 0, -1/2, -1, -1 1/2

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE																																																																																																																																																																																																																																																																											
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41	Commanding The Storm	PENALTY														SCORE	+1/2	+1/2	0	0	-1/2	0	0	0			70 1/2	42	GoinCommandoInTheSno	PENALTY														SCORE												74	Fantastic Movin Tag	PENALTY							2							SCORE	0	0	0	0	0	0	0	0	2		68	108	Taps Metallic Pepper	PENALTY							2 1/2 P							SCORE	-1/2	-1/2	-1/2	-1/2	-1/2						0			PENALTY														SCORE														PENALTY														SCORE														PENALTY														SCORE														PENALTY														SCORE														PENALTY														SCORE														PENALTY														SCORE											
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Judge's Signature: *Jeremy Knoles*

EVENT **ARCHA Dust Off The Rust 3** GO-ROUND **1 Rein** DATE **5/3/2026** JUDGE **Jeremy Knoles**
 CLASS **#30 - ARCHA OSHF - Stock Horse Fence** NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



COW WORK JUDGE CARD
Effective November 16, 2022

- 1 POINT PENALTIES**
 A-Loss of working advantage
 C-Cow's head breaks the plane of the 1 point marker
 E-Changing sides of arena to turn cow
 L-For each length horse runs past cow
 P-Working out of position
 S-Slipping rein
 T-Failure to drive cow past middle marker on first run down the fence after the cow is lined out (3 horse strides)
 W-Excessive hollering
- 2 POINT PENALTIES**
 A-Going around corner of arena before turning cow
 B-In an open field turn animal gets within 3 feet of the end fence before being turned
 C-Failure to change sides after a circling turn prior to the first circle
- 3 POINT PENALTIES**
 D-Dangerous Position
 E-Exhausting or overworking before circling cow
 H-Hanging up on fence (refusing to turn)
 K-Knocking down cow without having working advantage
- 5 POINT PENALTIES**
 A-Not getting a turn each way (5 points each way)
 B-Spurring or hitting in front of cinch at anytime or excessively whipping or spurring horse
 C-Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

- 0 SCORE**
 A-Turn tail
 B-Using two hands on the reins in a bridle or two rein class
 C-Fingers between the reins in a bridle class except the two rein class
 D-Balking
 E-Extremely out of control
 F-Bloody mouth (inside)
 G-Illegal equipment
 H-Leaving working area before pattern is complete
 I-Fall of horse or rider
 J-Schooling between rein work and cow work
 K-Schooling horse between cows, if new cow is awarded
 L-If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
 N-Improper Western Attire
 O-Failure to work in the proper working order
- NO SCORE:**
 A-Abuse
 B-Lameness
 NE-Failure of an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT:

++ Exceptional = +2
+ Very Good = +1
✓+ Good = +1/2
Average = 0
✓- Poor = -1/2
- Very Poor = -1
-- Exceptionally Poor = -2

GUIDE FOR NEW COW:
 (At judge's discretion, rider will receive new cow as necessary to show horse)
 - Cow that won't run
 - Cow that doesn't respect horse
 - When cow leaves the arena

NOTE: Judge may blow the whistle at anytime to terminate the work.
 A score of zero will be given if the work is not complete at that time.

#	HORSE	MANEUVER	RUN CONTENT (++) (+) (✓) (✓+) (✓-) (✓-) (✓-) (✓-)							1 POINT PENALTIES				2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal									
41	Commanding The Storm	PENALTY			E													
		CONTENT	✓	-	✓	✓	(✓)	=	-	-	-			AA			7	60
42	Go in Command In The Sno	PENALTY																
		CONTENT	✓															
74	Fantastic Movin Tag	PENALTY																
		CONTENT	✓	-	✓	✓	(✓)	=	-	-	✓			AA			7	60
108	Taps Metallic Pepper	PENALTY																
		CONTENT																0
		PENALTY																
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Judge's Signature: Jeremy Knoles

CLASS #31 - ARCHA OSHB - Stock Horse Box

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 2025

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Over or under spin 1/8 turn
- Jogging first two strides

1 POINT PENALTIES

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Anticipating stop

2 POINT PENALTIES

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides up until one-half circle or one-half arena length
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 POINT PENALTIES

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

0- SCORE

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

RUN CONTENT:

- +1 1/2 Exceptional
- +1 Very Good
- +1/2 Good
- 0 Correct
- 1/2 Poor
- 1 Very Poor
- 1 1/2 Exceptionally Poor

MANEUVER SCORES: +1 1/2, +1, +1/2, 0, -1/2, -1, -1 1/2

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
13	Hashtag Morena	PENALTY											0
		SCORE											0
43	Sparked A Tidal Wave	PENALTY								12			
		SCORE	0	-1/2	-1/2	0	0	0	-1/2	0		3	65 1/2
108	Taps Metallic Pepper	PENALTY	2										
		SCORE	-1/2	-1	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	+1/2	2	65 1/2
42	Goin Comendo in the snow	PENALTY											69
		SCORE	-1/2	0	-1/2	+1/2	-1/2	0	0	0			69
		PENALTY											
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Judge's Signature: *Jeremy Knoles*

