

CLASS#24 - ARCHA BFW - Beginning Fence Work

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



BOX DRIVE JUDGE CARD

Each work will be limited to 1 minute 45 seconds

1 POINT PENALTIES

- A - Loss of working advantage
- P - Working out of Position
- C - Changing sides on second Drive
- T - On first drive, failure to drive past the middle marker

3 POINT PENALTIES

- D - Dangerous Position
- K - Knocking down the cow without having a working advantage
- W - Performing a fence turn (whether initiated by horse or rider)
- Z - Failure to drive cow past middle marker on second drive before time expires

5 POINT PENALTIES

- B - Spuming or hitting in front of cinch at anytime
- C - Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate
- F - Failure to initiate at least one turn/change on the second boxing phase before terminating the work.
- X - Running cow into back fence with force

0- SCORE

- A - Turn tail
- B - Using two hands on the reins in a bridle or two-rein
- C - Fingers between the reins in a bridle class, except in the two-rein
- D - Balking
- E - Extremely Out of Control
- F - Bloody mouth (inside)
- G - Illegal equipment
- H - Leaving working area before pattern or work is complete
- I - Fall of horse or rider
- J - Schooling of the horse between rein work and cow work
- K - Schooling between cows, if new cow is awarded.
- M - Improper Western Attire
- N - Failure to work in the proper working order
- Q - On first drive down fence, failure to drive cow past middle marker after two attempts

NO SCORE:

- A - Abuse
- B - Lameness

Effective November 16, 2025

RUN CONTENT:	
++	Exceptional = -2
+V	Very Good = -1
✓	+ Good = +12
✓	Average = 0
✓	Poor = -12
-	Very Poor = -1
--	Exceptionally Poor = -2

NE - Failure of an exhibitor to attempt to complete the work

GUIDE FOR "NEW COW"
 (At judges' discretion, rider will receive new cow(s) as necessary to show horse)
 - Cow that won't run
 - Cow that doesn't respect horse
 - When cow leaves arena

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

#	HORSE		RUN CONTENT (++ / + / ✓+ / ✓ / ✓- / - / --)							PENALTIES			SCORE	
			Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 Point	5 Point		Total Penalties
34	Smooth Pepto Playboy	PENALTY			P									
		CONTENT	✓	-	✓	-	✓	✓	✓-	✓			1	65
61	Pats Smart Guixote	PENALTY			P									
		CONTENT	✓	✓+	✓	-	-	✓	✓-	✓			1	66
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												

Judge's Signature: *Jeremy Knoles*



REINED WORK JUDGE CARD

Effective November 16, 2025

1/2 POINT PENALTIES:

- Not changing leads within the same stride - Over or under spin 1/8 turn
- Jogging first two strides

1 POINT PENALTIES:

- Out of Lead - Out of lead each 1/4 circle
- Slipping rein in the bridle - Anticipating stop
- Over or under spin 1/4 turn

2 POINT PENALTIES:

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides up until one-half circle or one-half arena length
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 POINT PENALTIES:

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

0- SCORE

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

RUN CONTENT:

- +1 1/2 Exceptional
- +1 Very Good
- +1/2 Good
- 0 Correct
- 1/2 Poor
- 1 Very Poor
- 1 1/2 Exceptionally Poor

MANEUVER SCORES: +1 1/2, +1, +1/2, 0, -1/2, -1, -1 1/2

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE
			LCC	RCC	STOP	7/2 L	STOP	7/2 R	S&B			
		MANEUVER	1	2	3	4	5	6	7	8		
40	RJS Miss Poco Pine	PENALTY										
		SCORE	+1/2	+1/2	+1/2	0	0	0	0			7 1/2
107	Kick Up The Lights	PENALTY										
		SCORE	+1	+1	+1	+1	+1	+1	+1			7 7/8
98	Dunit In Spirit	PENALTY		1	2							
		SCORE	0	0	0	0	0	-1/2	0		3	6 1/2
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										

Judge's Signature: Jeremy Knoles



BOXING JUDGE CARD

Effective November 16, 2025

Each Work will be limited to 50 seconds

0 - SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two-rein
- C- Fingers between the reins in a bridle class, except in the two-rein
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow
- K- Schooling between cows, if new cow is awarded
- M- Improper Western Attire
- N- Failure to work in proper working order

1 POINT PENALTIES

- A- Loss of working advantage
- P- Working out of Position
- W- Excessive holering

3 POINT PENALTIES

- D- Dangerous Position
- L- Loss of Control and cow leaves end of arena

5 POINT PENALTIES

- B- Spurring or hitting in front of cinch, at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate

RUN CONTENT:

- ++ Exceptional = +2
- + Very Good = +1
- ✓ + Good = +1/2
- ✓ Average = 0
- ✓ - Poor = -1/2
- Very Poor = -1
- Exceptionally Poor = -2

GUIDE FOR "NEW COW"

(At judges' discretion, rider will receive new cow(s) as necessary to show horse)

- Cow that won't run
- Cow that doesn't respect horse
- When cow leaves arena

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

NO SCORE:

- A- Abuse
- B- Lameness

NE- Failure of an exhibitor to attempt to complete the work.

#	HORSE	RUN CONTENT (++ / + / ✓+ / ✓- / - / --)							PENALTIES				Score
		Approach	Position	Form & Correctness	Control	Degree of Difficulty	Eye Appeal	Time Worked	1 Point	3 Point	5 point	Penalty Total	
40	RJS Miss Poco Pine	✓	✓-	✓-	✓-	✓	✓-	✓					68
107	Kick Up The Lights	✓+	+	+	✓+	✓+	+	✓+					75
98	Dunit In Spirit	✓-	✓-	✓-	✓-	✓-	-	-					65½

Judge's Signature: Jeremy Knoles



REINED WORK JUDGE CARD

Effective November 16, 2025

1/2 POINT PENALTIES:

- Not changing leads within the same stride - Over or under spin 1/8 turn
- Jogging first two strides

1 POINT PENALTIES

- Out of Lead - Out of lead each 1/4 circle
- Slipping rein in the bridle - Anticipating stop
- Over or under spin 1/4 turn

2 POINT PENALTIES

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides up until one-half circle or one-half arena length
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 POINT PENALTIES

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

0- SCORE

- Failure to complete the pattern as given (I.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

RUN CONTENT:

- +1 1/2 Exceptional
- +1 Very Good
- +1/2 Good
- 0 Correct
- 1/2 Poor
- 1 Very Poor
- 1 1/2 Exceptionally Poor

MANEUVER SCORES: +1 1/2, +1, +1/2, 0, -1/2, -1, -1 1/2

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
96	CSF Hollywoodlilstar	PENALTY		2									
		SCORE	-1/2	-1/2	0	0	0	0	-1/2		2	66 1/2	
63	Whizolena Chic	PENALTY											
		SCORE	+1	+1/2	+1/2	+1/2	0	+1/2	0			73	
98	Dunit In Spirit	PENALTY											
		SCORE											
102	Twitter Me Dun	PENALTY	5/2		2								
		SCORE	-1	+1/2	0	+1/2	0	0	+1		10	61	
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											

Judge's Signature: *Jeremy Knoles*

CLASS #25 - ARCHA GR1 - Green Rider 1

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 2025

1/2 POINT PENALTIES:

- Not changing leads within the same stride - Over or under spin 1/8 turn
- Jogging first two strides

1 POINT PENALTIES

- Out of Lead - Out of lead each 1/4 circle
- Slipping rein in the bridle - Anticipating stop
- Over or under spin 1/4 turn

2 POINT PENALTIES

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides up until one-half circle or one-half arena length
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 POINT PENALTIES

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

0- SCORE

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

RUN CONTENT:

- +1 1/2 Exceptional
- +1 Very Good
- +1/2 Good
- 0 Correct
- 1/2 Poor
- 1 Very Poor
- 1 1/2 Exceptionally Poor

MANEUVER SCORES: +1 1/2, +1, +1/2, 0, -1/2, -1, -1 1/2

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE		
			LCC	RCC	Stop	7/2L	She	7/2R	SB	SB				
107	Kick Up The Lights	MANEUVER	1											
		PENALTY										1		
		SCORE	+1/2	+1/2	+1/2	+1	0	+1	+1					73 1/2
106	ThisRedBoonsSpecial	MANEUVER		22										
		PENALTY												
		SCORE	0	0	0	0	0	+1/2	0			4		66 1/2
32	SS Pepto Gun	MANEUVER												
		PENALTY												
		SCORE	0	0	+1/2	0	0	0	0					70 1/2
9	Metallic Dual Deal	MANEUVER					5		0					
		PENALTY												
		SCORE	0	0	0	-1/2	0							0
3	SCR Colonel Crackin	MANEUVER												
		PENALTY												
		SCORE	+1	+1	+1	0	+1	0	+1/2					74 1/2
25	Tivos Hickory Doll	MANEUVER												
		PENALTY		1/2										
		SCORE	0	-1/2	0	-1/2	0	+1/2	0			3		66 1/2
71	Maclean Inferno	MANEUVER												
		PENALTY												
		SCORE	+1	+1	+1	+1	+1 1/2	+1/2	+1 1/2					97 1/2
67	Ima Wild Feline	MANEUVER												
		PENALTY												
		SCORE	+1/2	+1/2	0	+1/2	0	+1/2	0					72
112	N Pursuit Of A Dream	MANEUVER												
		PENALTY	1/2	1/2										
		SCORE	0	0	0	0	0	0	0			6		64
74	Fantastic Movin Tag	MANEUVER												
		PENALTY			2									
		SCORE	0	0	0	+1/2	0	0	0			2		68 1/2
47	JH Pistol Cat	MANEUVER												
		PENALTY	1/2											
		SCORE	-1/2	-1/2	0	0	0	0	0			3		66
22	Metallic Reys Mayday	MANEUVER												
		PENALTY		1/2										
		SCORE	0	0	0	0	0	0	0			3		67

Judge's Signature: Jeremy Knoles

Each Work will be limited to 50 seconds



BOXING JUDGE CARD

Effective November 16, 2025

1 POINT PENALTIES

- A- Loss of working advantage
- P- Working out of Position
- W- Excessive hollering

3 POINT PENALTIES

- D- Dangerous Position
- L- Loss of Control and cow leaves end of arena

5 POINT PENALTIES

- B- Spurring or hitting in front of cinch, at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate

B - SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two-rein
- C- Fingers between the reins in a bridle class, except in the two-rein
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow
- K- Schooling between cows, if new cow is awarded
- M- Improper Western Attire
- N- Failure to work in proper working order

NO SCORE:

- A- Abuse
- B- Lameness

NE- Failure of an exhibitor to attempt to complete the work.

RUN CONTENT:

- ++ Exceptional = +2
- + Very Good = +1
- ✓ Good = +1/2
- ✓ Average = 0
- ✓ Poor = -1/2
- Very Poor = -1
- Exceptionally Poor = -2

GUIDE FOR "NEW COW"

(At judges' discretion, rider will receive new cow(s) as necessary to show horse)

- Cow that won't run
- Cow that doesn't respect horse
- When cow leaves arena

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

#	HORSE	RUN CONTENT (++ / + / ✓+ / ✓- / - / --)							PENALTIES				Score
		Approach	Position	Form & Correctness	Control	Degree of Difficulty	Eye Appeal	Time Worked	1 Point	3 Point	5 point	Penalty Total	
107	Kick Up The Lights	✓+	✓+	✓+	✓+	✓-	✓+	✓					72
106	ThisRedBoonsSpecial	✓-	✓-	-	-	✓-	-	✓					65 1/2
32	SS Pepto Gun	✓	✓+	✓+	✓	✓	✓+	✓					71 1/2
9	Metallic Dual Deal	✓-	✓-	✓-	✓-	✓-	-	-					65 1/2
3	SCR Colonel Crackin	✓	✓-	✓-	✓-	✓	✓-	✓					68
25	Tivos Hickory Doll	✓	✓-	✓	✓-	✓	✓	✓-					68 1/2
71	Maclean Inferno	✓	-	✓	-	✓	✓-	✓-	PP			2	65
67	Ima Wild Feline	✓	✓-	✓-	✓-	✓	✓-	✓					68
112	N Pursuit Of A Dream	✓-	✓-	✓-	✓-	✓-	-	-					65 1/2
74	Fantastic Movin Tag	✓	✓-	✓-	✓-	✓	✓-	✓	A			1	67
47	JH Pistol Cat	✓-	✓-	✓-	✓-	✓-	✓-	✓-	A			1	65 1/2
22	Metallic Reys	✓	✓	✓	✓	✓	✓	✓					70

Judge's Signature: Jeremy Knoles

CLASS #25 - ARCHA GR1 - Green Rider 1

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 2025

1/2 POINT PENALTIES:

- Not changing leads within the same stride - Over or under spin 1/8 turn
- Jogging first two strides

1 POINT PENALTIES

- Out of Lead - Out of lead each 1/4 circle
- Slipping rein in the bridle - Anticipating stop
- Over or under spin 1/4 turn

2 POINT PENALTIES

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides up until one-half circle or one-half arena length
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 POINT PENALTIES

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

0- SCORE

- Failure to complete the pattern as given (I.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

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RUN CONTENT:
 +1 1/2 Exceptional
 +1 Very Good
 +1/2 Good
 0 Correct
 -1/2 Poor
 -1 Very Poor
 -1 1/2 Exceptionally Poor

MANEUVER SCORES: +1 1/2, +1, +1/2, 0, -1/2, -1, -1 1/2

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
94	Peppy Le Blu												
		PENALTY											
		SCORE	0	0	+1/2	0	0	0	0				70 1/2
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											

Judge's Signature: *Jeremy Knoles*



BOXING JUDGE CARD

Effective November 16, 2025

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1 POINT PENALTIES

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- P- Working out of Position
- W- Excessive hollering

3 POINT PENALTIES

- D- Dangerous Position
- L- Loss of Control and cow leaves end of arena

5 POINT PENALTIES

- B- Spurring or hitting in front of cinch, at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate

0 - SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two-rein class, except in the two-rein
- C- Fingers between the reins in a bridle
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow
- K- Schooling between cows, if new cow is awarded
- M- Improper Western Attire
- N- Failure to work in proper working order

NO SCORE:

- A- Abuse
- B- Lameness

NE- Failure of an exhibitor to attempt to complete the work.

RUN CONTENT:

- ++ Exceptional = +2
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GUIDE FOR "NEW COW"

(At judges' discretion, rider will receive new cow(s) as necessary to show horse)

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- When cow leaves arena

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

#	HORSE	RUN CONTENT (++ / + / ✓+ / ✓- / - / --)							PENALTIES				Score
		Approach	Position	Form & Correctness	Control	Degree of Difficulty	Eye Appeal	Time Worked	1 Point	3 Point	5 point	Penalty Total	
22	Metallic Reys Mayday												
94	Peppy Le Blu	✓	✓	✓	✓	✓	✓	✓				C 5	62 1/2

Judge's Signature: Jeremy Knoles



REINED WORK JUDGE CARD

Effective November 16, 2025

1/2 POINT PENALTIES:

- Not changing leads within the same stride - Over or under spin 1/8 turn
- Jogging first two strides

1 POINT PENALTIES:

- Out of Lead - Out of lead each 1/4 circle
- Slipping rein in the bridle - Anticipating stop
- Over or under spin 1/4 turn

2 POINT PENALTIES:

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides up until one-half circle or one-half arena length
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 POINT PENALTIES:

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Placid disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

-0- SCORE

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

RUN CONTENT:

- +1 1/2 Exceptional
- +1 Very Good
- +1/2 Good
- 0 Correct
- 1/2 Poor
- 1 Very Poor
- 1 1/2 Exceptionally Poor

MANEUVER SCORES: +1 1/2, +1, +1/2, 0, -1/2, -1, -1 1/2

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE		
			Lc	Rc	Stop	3/2L	Stop	3/2R	SMB					
101	Intoxicating Lena	PENALTY	2	2 1/2										
		SCORE	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1			7	60	
30	Stoney Cool Mitch	PENALTY				0								
		SCORE	0	0	-1								0	
105	Little Boon Peep	PENALTY	2	1	5									
		SCORE	-1/2	-1/2	-1/2	-1/2	0	0	0			8	60	
400	Wild Sided	PENALTY	2		2									
		SCORE	0	0	-1/2	0	-1/2	-1/2	-1			4	63 1/2	
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												

Judge's Signature: *Jeremy Knoles*

Each Work will be limited to 50 seconds



BOXING JUDGE CARD

Effective November 18, 2025

1 POINT PENALTIES

- A- Loss of working advantage
- P- Working out of Position
- W- Excessive hollering

3 POINT PENALTIES

- D- Dangerous Position
- L- Loss of Control and cow leaves end of arena

5 POINT PENALTIES

- B- Spurring or hitting in front of cinch, at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate

0 - SCORE

- A- Tum tail
- B- Using two hands on the reins in a bridle or two-rein
- C- Fingers between the reins in a bridle class, except in the two-rein
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow
- K- Schooling between cows, if new cow is awarded
- M- Improper Western Attire
- N- Failure to work in proper working order

NO SCORE:

- A- Abuse
- B- Lameness

NE- Failure of an exhibitor to attempt to complete the work.

RUN CONTENT:

- ++ Exceptional = +2
- + Very Good = +1
- ✓ Good = +1/2
- ✓ Average = 0
- ✓- Poor = -1/2
- Very Poor = -1
- Exceptionally Poor = -2

GUIDE FOR "NEW COW"

(At judges' discretion, rider will receive new cow(s) as necessary to show horse)

- Cow that won't run
- Cow that doesn't respect horse
- When cow leaves arena

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

#	HORSE	RUN CONTENT (++ / + / ✓+ / ✓- / - / --)							PENALTIES				Score
		Approach	Position	Form & Correctness	Control	Degree of Difficulty	Eye Appeal	Time Worked	1 Point	3 Point	5 point	Penalty Total	
101	Intoxicating Lena	✓-	-	-	-	✓	-	✓					65 1/2
30	Stoney Cool Mitch	-	-	-	-	-	-	-	P	LL		7	60
105	Little Boon Peep	✓	✓+	✓	✓+	✓	✓-	✓+					71
400	Wild Sided	✓	✓	✓	✓	✓	✓	✓					70

Judge's Signature: Jeremy Knoles



BOXING JUDGE CARD

Revised December 18, 2023

Each Work will be limited to 50 seconds

1 POINT PENALTIES

- A- Loss of working advantage
- P- Working out of Position
- W- Excessive hollering

3 POINT PENALTIES

- D- Dangerous Position
- L- Loss of Control and cow leaves end of arena

5 POINT PENALTIES

- B- Spurring or hitting in front of cinch, at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate

0 - SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class, except in the two-rein
- C- Fingers between the reins in a bridle class, except in the two-rein
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow
- K- Schooling between cows, if new cow is awarded
- M- Improper Western Attire
- N- Failure to work in proper working order

NO SCORE:

- A- Abuse
- B- Lameness

NE- Failure of an exhibitor to attempt to complete the work.

RUN CONTENT:

- ++ Exceptional = +2
- + Very Good = +1
- ✓ + Good = +1/2
- ✓ Average = 0
- ✓- Poor = -1/2
- Very Poor = -1
- Exceptionally Poor = -2

GUIDE FOR "NEW COW"

(At judges' discretion, rider will receive new cow(s) as necessary to show horse)

- Cow that won't run
- Cow that doesn't respect horse
- When cow leaves arena

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

#	HORSE	RUN CONTENT (++ / + / ✓+ / ✓- / - / --)							PENALTIES				Score
		Approach	Position	Form & Correctness	Control	Degree of Difficulty	Eye Appeal	Time Worked	1 Point	3 Point	5 point	Penalty Total	
176	Ima Lil Dreamer	✓-	—	—	—	✓	—	—	AA A	L		6	60
3	SCR Colonel Crackin	✓	✓	✓-	✓	✓	✓	✓					69
44	Smoke N Shine Peppy	✓-	—	—	—	✓	—	✓			C	5	60 1/2

Judge's Signature: *Jeremy Knoles*



REINED WORK JUDGE CARD

Effective November 16, 2025

1/2 POINT PENALTIES:

- Not changing leads within the same stride - Over or under spin 1/8 turn
- Jogging first two strides

1 POINT PENALTIES

- Out of Lead - Out of lead each 1/4 circle
- Slipping rein in the bridle - Anticipating stop
- Over or under spin 1/4 turn

2 POINT PENALTIES

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides up until one-half circle or one-half arena length
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 POINT PENALTIES

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

0- SCORE

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

RUN CONTENT:

- +1 1/2 Exceptional
- +1 Very Good
- +1/2 Good
- 0 Correct
- 1/2 Poor
- 1 Very Poor
- 1 1/2 Exceptionally Poor

MANEUVER SCORES: +1 1/2, +1, +1/2, 0, -1/2, -1, -1 1/2

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE		
			1	2	3	4	5	6	7	8				
42	GoinCommandoInTheSno	PENALTY	2	1										
		SCORE	0	-1/2	-1/2	+1/2	0	0	0			6	63 1/2	
74	Fantastic Movin Tag	PENALTY	1	2										
		SCORE	0	-1/2	-1/2	0	-1/2	0	-1/2			5	63	
108	Taps Metallic Peppers	PENALTY	2	2										
		SCORE	-1/2	-1	0	-1/2	2	0	0	0		13	60	
27	Jacksons Lady Luck	PENALTY	2	2										
		SCORE	-1/2	-1/2	-1/2	0							0	
41	Commanding The Storm	PENALTY	1											
		SCORE	-1/2	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2				
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												

Judge's Signature: *Jeremy Knoles*

EVENT **ARCHA Dust Off The Rust 2** GO-ROUND **1 Rein** DATE **5/2/2026** JUDGE **Jeremy Knoles**
 CLASS **#30 - ARCHA OSHF - Stock Horse Fence** NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



**COW WORK
JUDGE CARD**

Revised November 18, 2020

1 POINT PENALTIES

- A-Loss of working advantage
- C-Cow's head breaks the plane of the 1 point marker
- E-Changing sides of arena to turn cow
- L-For each length horse runs past cow
- P-Working out of position
- S-Slipping reins
- T-Failure to drive cow past middle marker on first run down the fence after the cow is lined out (3 horse strides)
- W-Excessive hollering

2 POINT PENALTIES

- A-Going around corner of arena before turning cow
- B-In an open field turn animal gets within 3 feet of the end fence before being turned
- C-Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

- D-Dangerous Position
- E-Exhausting or overworking before circling cow
- H-Hanging up on fence (refusing to turn)
- K-Knocking down cow without having working advantage

5 POINT PENALTIES

- A-Not getting a turn each way (5 points each way)
- B-Spurring or hitting in front of cinch at anytime or excessively whipping or spurring horse
- C-Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

0- SCORE

- A-Tam tail
- H-Holding two hands on the reins in a bridle or two rein class
- C-Fingers between the reins in a bridle class except the two rein class
- D-Hollering
- E-Extremely out of control
- F-Bloody mouth (inside)
- G-Illegal equipment
- H-Leaving working area before pattern is complete
- I-Fall of horse or rider
- J-Schooling between rein work and cow work
- K-Schooling horse between cows, if new cow is awarded
- L-If a rider hits or kicks the animal being worked with the hand or reins, in an abusive manner
- N-Improper Western Attire
- O-Failure to work in the proper working order

NO SCORE:

- A-Abuse
- B-Lameress

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

POINT COORDINATE:

- Exceptionally Poor = -2
- Very Good = +1
- ✓ + Good = +1/2
- ✓ Average = 0
- ✓ - Poor = -1/2
- Very Poor = -1
- Exceptionally Poor = -2

GUIDE FOR NEW COW:

(At judge's discretion, rider will receive new cow as necessary to show horse)

- Cow that won't run
- Cow that doesn't respect horse
- When cow leaves the arena

NOTE: Judge may blow the whistle at anytime to terminate the work.

A score of zero will be given if the work is not complete at that time.

#	HORSE	MANIPLES	RUN CONTENT (✓+ / ✓+ / ✓+ / ✓+ / ✓+ / ✓+)					& 1 POINT PENALTIES			2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Heading	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal						
42	Goia Commando In The Swo Com Commando In The Swo	PENALTY									A				0
		CONTENT	✓		-										0
74	Fantastic Movie Tag	PENALTY													0
		CONTENT					Schooling								0
108	Taps Metallic Pepper	PENALTY			lll						AA				0
		CONTENT	✓		-							Schooling			0
27	Jacksons Lady Luck	PENALTY													0
		CONTENT	✓				Schooling								0
41	Commanding The Storm	PENALTY													0
		CONTENT					Schooling								0
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

Judge's Signature: Jeremy Knoles

CLASS #31 - ARCHA OSHB - Stock Horse Box

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 2025

1/2 POINT PENALTIES:

- Not changing leads within the same stride - Over or under spin 1/8 turn
- Jogging first two strides

1 POINT PENALTIES

- Out of Lead - Out of lead each 1/4 circle
- Slipping rein in the bridle - Anticipating stop
- Over or under spin 1/4 turn

2 POINT PENALTIES

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides up until one-half circle or one-half arena length
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 POINT PENALTIES

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

0- SCORE

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

RUN CONTENT:

- +1 1/2 Exceptional
- +1 Very Good
- + 1/2 Good
- 0 Correct
- 1/2 Poor
- 1 Very Poor
- 1 1/2 Exceptionally Poor

MANEUVER SCORES: +1 1/2, +1, +1/2, 0, -1/2, -1, -1 1/2

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE		
			1	2	3	4	5	6	7	8				
13	Hashtag Morena	PENALTY	2				2							
		SCORE	0	-1/2	-1/2	-1/2	-1	-1	-1			7	60	
108	Taps Metallic Pepper	PENALTY	2	2					2					
		SCORE	-1/2	-1/2	-1/2	-1/2	-1	-1/2	-1/2			6	60	
43	Sparked A Tidal Wave	PENALTY		1										
		SCORE	0	0	-1/2	-1	-1/2	0	+1/2			1	67 1/2	
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												

Judge's Signature: Jeremy Knoles



BOXING JUDGE CARD

Effective November 16, 2025

Each Work will be limited to 50 seconds

1 POINT PENALTIES

- A- Loss of working advantage
- P- Working out of Position
- W- Excessive hollering

3 POINT PENALTIES

- D- Dangerous Position
- L- Loss of Control and cow leaves end of arena

5 POINT PENALTIES

- B- Spurring or hitting in front of cinch, at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate

0 - SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two-rein
- C- Fingers between the reins in a bridle class, except in the two-rein
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow
- K- Schooling between cows, if new cow is awarded
- M- Improper Western Attire
- N- Failure to work in proper working order

NO SCORE:

- A- Abuse
- B- Lameness

NE- Failure of an exhibitor to attempt to complete the work.

RUN CONTENT:

- ++ Exceptional = +2
- + Very Good = +1
- ✓+ Good = +1/2
- ✓ Average = 0
- ✓- Poor = -1/2
- Very Poor = -1
- Exceptionally Poor = -2

GUIDE FOR "NEW COW"

(At judges' discretion, rider will receive new cow(s) as necessary to show horse)

- Cow that won't run
- Cow that doesn't respect horse
- When cow leaves arena

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

#	HORSE	RUN CONTENT (++ / + / ✓+ / ✓- / - / --)							PENALTIES				Score
		Approach	Position	Form & Correctness	Control	Degree of Difficulty	Eye Appeal	Time Worked	1 Point	3 Point	5 point	Penalty Total	
13	Hashtag Morena	✓	✓	✓	✓	✓	✓	✓					70
108	Taps Metallic Pepper	✓-	✓	✓	✓	✓-	✓	✓-					68
43	Sparked A Tidal Wave	Schooling											60

Judge's Signature: Jeremy Knoles

CLASS # - NRCHA ARWCH - Unknown Class

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 2025

- 1/2 POINT PENALTIES:**
- Not changing leads within the same stride
 - Jogging first two strides
 - Over or under spin 1/8 turn

- 1 POINT PENALTIES**
- Out of Lead
 - Slipping rein in the bridle
 - Over or under spin 1/4 turn
 - Out of lead each 1/4 circle
 - Anticipating stop

- 2 POINT PENALTIES**
- Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
 - Jogging beyond two strides up until one-half circle or one-half arena length
 - On trot in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 POINT PENALTIES**
- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- SCORE**
- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
 - Two hands on the reins in a bridle or two-rein class
 - Fingers between the reins in a bridle class, except the two rein class
 - Horse balking
 - Bloody mouth (inside)
 - illegal equipment
 - Leaving working area before pattern is complete
 - Fall of horse or rider
 - Backing more than 2 strides when no back up is called for in the pattern.
 - Jogging in excess of one-half circle or one-half the length of the arena
 - Improper Western Attire
 - Failure to work in the proper working order

- NO SCORE:**
- Abuse
 - Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

RUN CONTENT:	
+1 1/2	Exceptional
+1	Very Good
+1/2	Good
0	Correct
-1/2	Poor
-1	Very Poor
-1 1/2	Exceptionally Poor

MANEUVER SCORES: +1 1/2, +1, +1/2, 0, -1/2, -1, -1 1/2

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
60	Heza Smart Stevie	PENALTY											0
		SCORE											
41	Commanding The Storm	PENALTY											
		SCORE	0	0	-1/2	0	-1	-1/2	-1/2				67 1/2
34	Smooth Pepto Playboy	PENALTY								0			0
		SCORE	0	0	0	+1/2	0	0	0				
48	NotSurprisedToSmokum	PENALTY											0
		SCORE											
54	Big Mamas Blu Boy Boonlights NGuitas	PENALTY											0
		SCORE											
444	Reno	PENALTY											
		SCORE	0	0	-1/2	+1	+1/2	+1	+1/2				72 1/2
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											

Judge's Signature: _____

EVENT ARCHA Dust Off The Rust 2 GO-ROUND 1 DATE 5/2/2026 JUDGE

CLASS # - NRCHA ARWCH - Unknown Class NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



COW WORK JUDGE CARD

Effective November 16, 2025

1 POINT PENALTIES

- A-Loss of working advantage
- C-Cow's head breaks the plane of the 1 point marker
- E-Changing sides of arena to turn cow
- L-For each length horse runs past cow
- P-Working out of position
- S-Slipping rein
- T-Failure to drive cow past middle marker on first run down the fence after the cow is lined out (3 horse strides)
- W-Excessive hollering

2 POINT PENALTIES

- A-Going around corner of arena before turning cow
- B-In an open field turn animal gets within 3 feet of the end fence before being turned
- C-Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

- D-Dangerous Position
- E-Exhausting or overworking before circling cow
- H-Hanging up on fence (refusing to turn)
- K-Knocking down cow without having working advantage

5 POINT PENALTIES

- A-Not getting a turn each way (5 points each way)
- B-Spurring or hitting in front of cinch at anytime or excessively whipping or spurring horse
- C-Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

0 SCORE

- A-Turn tail
- B-Using two hands on the reins in a bridle or two rein class
- C-Fingers between the reins in a bridle class except the two rein class
- D-Balking
- E-Extremely out of control
- F-Bloody mouth (inside)
- G-Illegal equipment
- H-Leaving working area before pattern is complete
- I-Fall of horse or rider
- J-Schooling between rein work and cow work
- K-Schooling horse between cows, if new cow is awarded
- L-if a rider hits or kicks the animal being worked with the roman or reins, in an abusive manner
- N-Improper Western Attire
- O-Failure to work in the proper working order

NO SCORE:

- A-Abuse
- B-Lameness

NE-Failure of an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT	
++	Exceptional = +2
+V	Very Good = +1
V	Good = +1/2
/	Average = 0
-V	Poor = -1/2
-	Very Poor = -1
--	Exceptionally Poor = -2

GUIDE FOR NEW COW:

- (At judge's discretion, rider will receive new cow as necessary to show horse)
- Cow that won't run
 - Cow that doesn't respect horse
 - When cow leaves the arena

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

#	HORSE	MANEUVER	RUN CONTENT (++) (+) (V) (/) (-) (--)							& 1 POINT PENALTIES				2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE																																																																																																																																																																																																																																																																																																																																																																																								
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