

CLASS #25 - ARCHA GR1 - Green Rider 1

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com

NRCHA

REINED WORK JUDGE CARD

Effective November 16, 2025

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Over or under spin 1/8 turn
- Jogging first two strides

1 PU MALTIES

- Out of lead each 1/4 circle
- Anticipating stop
- Slipping rein in the bridle
- Over or under spin 1/4 turn

2 POINT PENALTIES

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides up until one-half circle or one-half arena length
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 POINT PENALTIES

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

0- SCORE

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete.
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameriness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

★ 1 1/2 Spin ★

RUN CONTENT:

- +1 1/2 Exceptional
- +1 Very Good
- +1/2 Good
- 0 Correct
- 1/2 Poor
- 1 Very Poor
- 1 1/2 Exceptionally Poor

Simple Change

MANEUVER SCORES: +1 1/2, +1, +1/2, 0, -1/2, -1, -1 1/2

#	HORSE	MANEUVER DESCRIPTION	1	2	3	4	5	6	7	8	Penalty Total	SCORE
152	RJS Miss Poco Pine	PENALTY	2								2	65 1/2
		SCORE	0	0	-1/2	-1/2	-1/2	-1/2	-1/2			
196	GoinCommandoInTheSno	PENALTY		5/2							7	61 1/2
		SCORE	0	-1	0	0	-1/2	0	0			
120	Spoonful Of Nic	PENALTY		1							1	68
		SCORE	-1/2	0	-1/2	0	0	0	0			
154	Kick Up The Lights	PENALTY									1	68 1/2
		SCORE	-1/2	0	-1/2	+1/2	-1/2	+1/2	0			
186	Peppy Le Blu	PENALTY		5/2	0							0
		SCORE	-1/2	-1								
888	Diamantes Del Ceilo	PENALTY		1		0		0				0
		SCORE	0	-1	-1/2							
1621	Prettiest Joe Intown	PENALTY										69 1/2
		SCORE	0	0	-1/2	0	0	0	0			
132	Metallic Reys Mayday	PENALTY		2	2						4	63 1/2
		SCORE	0	-1	-1	0	0	0	-1/2			
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										

Judge's Signature: _____

Each Work will be limited to 50 seconds

1 POINT PENALTIES

- A- L Working advantage
- P- Working out of Position
- W- Excessive hollering

3 POINT PENALTIES

- D- Dangerous Position
- L- Loss of Control and cow leaves end of arena

5 POINT PENALTIES

- B- Spurring or hitting in front of cinch, at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0 - SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two-rein
- C- Fingers between the reins in a bridle class, except in the two-rein
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow
- K- Schooling between cows, if new cow is awarded
- M- Improper Western Attire
- N- Failure to work in proper working order

NO SCORE:

- A- Abuse
- B- Lameness

NE- Failure of an exhibitor to attempt to complete the work.



NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com

BOXING JUDGE CARD

Effective November 18, 2025

RUN CONTENT:	
++	Exceptional = +2
+	Very Good = +1
✓	Good = +1/2
✓	Average = 0
✓	Poor = -1/2
-	Very Poor = -1
--	Exceptionally Poor = -2

GUIDE FOR "NEW COW"

(At Judges' discretion, rider will receive new cow(s) as necessary to show horse)

- Cow that won't run
- Cow that doesn't respect horse
- When cow leaves arena

#	HORSE	RUN CONTENT (++ / + / ✓ / ✓- / - / --)							PENALTIES				Score
		Approach	Position	Form & Correctness	Control	Degree of Difficulty	Eye Appeal	Time Worked	1 Point	3 Point	5 point	Penalty Total	
152	RJS Miss Poco Pine	✓	✓-	✓-	✓	✓	✓-	✓+					69
	GoinCommandInTheSno	✓	✓	-	✓	✓	-	✓					68
128	Spoonful Of Nic	✓	✓-	✓+	✓	✓	✓	✓	A			1	69
154	Kick Up The Lights	✓-	✓	✓+	✓	✓+	✓+	✓					71
186	Peppy Le Blu	✓	-	-	✓	✓	-	✓	A			1	66
888	Diamantes Del Ceilo	✓	✓	✓-	✓	✓	✓-	✓-					68½
1621	Prettiest Joe Intown	✓	✓+	✓	✓+	✓	✓	✓					71
132	Metallic Reys Mayday	✓	✓	✓-	✓-	✓	✓-	-					67½

Judge's Signature:

Printed from HSW

1/2 POINT PENALTIES:
- Not changing leads within the same stride
- Over or under spin 1/8 turn
- Jogging first two strides

NRCHA

REINED WORK JUDGE CARD

Effective November 16, 2025

- 1 POINT PENALTIES
- Out of lead
 - Slipping rein in the bridle
 - Jogging first two strides
 - Out of lead each 1/4 circle
 - Anticipating stop

- 2 POINT PENALTIES
- Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
 - Jogging beyond two strides up until one-half circle or one-half arena length
 - On trot in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 POINT PENALTIES
- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0 SCORE
- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
 - Two hands on the reins in a bridle or two-rein class
 - Fingers between the reins in a bridle class, except the two rein class
 - Horse balking
 - Bloody mouth (inside)
 - Illegal equipment
 - Leaving working area before pattern is complete
 - Fall of horse or rider
 - Backing more than 2 strides when no back up is called for in the pattern.
 - Jogging in excess of one-half circle or one-half the length of the arena
 - Improper Western Attire
 - Failure to work in the proper working order

- NO SCORE
- Abuse
 - Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

3 1/2 Spin

attempt flying change

RUN CONTENT:	
+1 1/2	Exceptional
+1	Very Good
+1/2	Good
0	Correct
-1/2	Poor
-1	Very Poor
-1 1/2	Exceptionally Poor

		MANEUVER SCORES: +1 1/2, +1, +1/2, 0, -1/2, -1, -1 1/2											
#	HORSE	MANEUVER DESCRIPTION	1	2	3	4	5	6	7	8	Penalty Total	SCORE	
135	Desis Hot Dish	MANEUVER	LCC	RLC	370L	3 1/2L	370L	3 1/2L	5+B				
		PENALTY	221	1									
		SCORE	-1	-1	0	0	-1/2	0	-1			6	60 1/2
191	Little Boon Peep	PENALTY		1			5						
		SCORE	0	-1/2	0	0	-1	0	0			6	62 1/2
		PENALTY											
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EVENT	Mike Carone Classic Day 3	GO-ROUND	1 Rein	DATE	6/7/2026	JUDGE	Garth Gardiner
CLASS	#26 - ARCHA GR2 - Green Rider 2				NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com		

Each Work will be limited to 50 seconds

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



BOXING JUDGE CARD

Effective November 18, 2025

RUN CONTENT:

++ Exceptional = +2

+ Very Good = +1

✓ + Good = +1/2

✓ Average = 0

✓- Poor = -1/2

- Very Poor = -1

- - Exceptionally Poor = -2

GUIDE FOR "NEW COW"

(At judges' discretion, rider will receive new cow(s) as necessary to show horse)

- Cow that won't run
- Cow that doesn't respect horse
- When cow leaves arena

0 - SCORE

A- Turn tail

B- Using two hands on the reins in a bridle or two-rein

C- Fingers between the reins in a bridle class, except in the two-rein

D- Balking

E- Extremely out of control

F- Bloody mouth (inside)

G- Illegal equipment

H- Leaving working area before pattern is complete

1. Fall of horse or rider

J- Schooling between rein work and cow

K- Schooling between cows, if new cow is awarded

M- Improper Western Attire

N- Failure to work in proper working order

NO SCORE:

A- Abuse

B-Lameness

NE- Failure of an exhibitor to attempt to complete the work.

[illegible]

Judge's Signature:

Printed from HSW



REINED WORK JUDGE CARD

Effective November 16, 2025

- 1/2 POINT PENALTIES:
- Not changing leads within the same stride

- Over or under spin 1/8 turn

- Jogging first two strides

- 1 POINT PENALTIES
- Out of lead

- Out of lead each 1/4 circle

- Slipping rein in the bridle

- Anticipating stop

- Over or under spin 1/4 turn

- 2 POINT PENALTIES
- Lead missed around end of arena past second corner

- Not ever changing leads in patterns where there is only 1/2 circle

- Failure to run by marker before stop is initiated

- Freezing up in turn

- Breaking gait

- Jogging beyond two strides up until one-half circle or one-half arena length

- On trot in patterns, failure to stop before executing a lope departure

- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

- At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 POINT PENALTIES
- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.

- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- SCORE
- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)

- Two hands on the reins in a bridle or two-rein class

- Fingers between the reins in a bridle class, except the two rein class

- Horse balking

- Bloody mouth (inside)

- Illegal equipment

- Leaving working area before pattern is complete

- Fall of horse or rider

- Backing more than 2 strides when no back up is called for in the pattern.

- Jogging in excess of one-half circle or one-half the length of the arena

- Improper Western Attire

- Failure to work in the proper working order

- NO SCORE:
- Abuse

- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

★ 1 1/2 Spin ★

Simple Change

RUN CONTENT:	
+1 1/2	Exceptional
+1	Very Good
+1/2	Good
0	Correct
-1/2	Poor
-1	Very Poor
-1 1/2	Exceptionally Poor

		MANEUVER SCORES: +1 1/2, +1, +1/2, 0, -1/2, -1, -1 1/2														
		MANEUVER DESCRIPTION	L/c		R/c		Stop		1/2L		Stop		1/2R		S+B	
#	HORSE	MANEUVER	1	2	3	4	5	6	7	8	Penalty Total	SCORE				
189	Twitter Me Dun	PENALTY														
		SCORE	0	0	0	0	0	0	0				70			
163	Whizolena Chic	PENALTY	1	1												
		SCORE	0	0	-1/2	0	0	+1/2	-1/2			2	67 1/2			
		PENALTY														
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REINED WORK JUDGE CARD

Effective November 16, 2025

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Over or under spin 1/8 turn
- Jogging first two strides

1 POINT PENALTIES:

- Out of lead each 1/4 circle
- Anticipating stop
- Slipping rein in the bridle
- Over or under spin 1/4 turn

2 POINT PENALTIES:

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides up until one-half circle or one-half arena length
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 POINT PENALTIES:

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

0- SCORE

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

★ 1 1/2 Spin ★

Simple change

RUN CONTENT:

- +1 1/2 Exceptional
- +1 Very Good
- +1/2 Good
- 0 Correct
- 1/2 Poor
- 1 Very Poor
- 1 1/2 Exceptionally Poor

MANEUVER SCORES: +1 1/2, +1, +1/2, 0, -1/2, -1, -1 1/2											
#	HORSE	MANEUVER DESCRIPTION	LSC	RC	SP	1 1/2 X	SP	1 1/2 R	SP	Penalty Total	SCORE
154	Kick Up The Lights	PENALTY	1							1	68 1/2
		SCORE	-1/2	0	0	0	0	0	0		
196	GoinCommandInTheSno	PENALTY		(4) 2						6	62
		SCORE	0	-1	-1/2	0	-1/2	0	0		
15	RJS Miss Poco Pine	PENALTY	1/2							3	64
		SCORE	-1/2	0	-1/2	-1/2	-1/2	-1/2	-1/2		
		PENALTY									
		SCORE									
		PENALTY									
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		PENALTY									
		SCORE									
		PENALTY									
		SCORE									

Judge's Signature:

[Signature]

CLASS #29 - ARCHA GHB - Green Horse Box

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 2025

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

1 POINT PENALTIES:

- Out of lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Anticipating stop

2 POINT PENALTIES:

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides up until one-half circle or one-half arena length
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 POINT PENALTIES:

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

0- SCORE

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

★ 2 1/2 Spin ★

RUN CONTENT:

- +1 1/2 Exceptional
- +1 Very Good
- +1/2 Good
- 0 Correct
- 1/2 Poor
- 1 Very Poor
- 1 1/2 Exceptionally Poor

MANEUVER SCORES: +1 1/2, +1, +1/2, 0, -1/2, -1, -1 1/2

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE
			1	2	3	4	5	6	7	8		
162	Tori Kid Top Prize	PENALTY										
		SCORE										
185	GL Sparklin Jac Kid	PENALTY	2 1/2	2							5	60 1/2
		SCORE	-1/2	-1/2	0	-1/2	-1/2	-1/2	-1			
44	Smoke N Shine Peppy	PENALTY	2	2 1/2							7	60
		SCORE	-1/2	-1/2	0	-1	-1/2	-1/2	0			
		PENALTY										
		SCORE										
		PENALTY										
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		PENALTY										
		SCORE										

Judge's Signature:



REINED WORK JUDGE CARD

Effective November 16, 2025

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Over or under spin 1/8 turn
- Jogging first two strides

1 POINT PENALTIES

- Out of lead
- Out of lead each 1/4 circle
- Slipping rein in the bridle
- Anticipating stop
- Over or under spin 1/4 turn

2 POINT PENALTIES

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides up until one-half circle or one-half arena length
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 POINT PENALTIES

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

0- SCORE

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
A score of zero will be given if the work is not complete at that time.

RUN CONTENT:

- +1 1/2 Exceptional
- +1 Very Good
- +1/2 Good
- 0 Correct
- 1/2 Poor
- 1 Very Poor
- 1 1/2 Exceptionally Poor

MANEUVER SCORES: +1 1/2, +1, +1/2, 0, -1/2, -1, -1 1/2

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE
			1	2	3	4	5	6	7	8		
187	Taps Metallic Pepper	PENALTY	222	2							8	60
		SCORE	-1/2	-1	-1/2	-1/2	-1	-1/2	-1/2			
		PENALTY										
		SCORE										
		PENALTY										
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		PENALTY										
		SCORE										

Judge's Signature:

EVENT Mike Carone Classic Day 3	GO-ROUND 1 Rein	DATE 6/7/2026	JUDGE Garth Gardiner
COWS #30 - ARCHA OSHF - Stock Horse Fence		NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com	



COW WORK JUDGE CARD

Effective November 16, 2025

1 POINT PENALTIES

- A-Loss of working advantage
- C-Cow's head breaks the plane of the 1 point marker
- E-Changing sides of arena to turn cow
- L-For each length horse runs past cow
- P-Working out of position
- S-Slipping rein
- T-Failure to drive cow past middle marker on first run down the fence after the cow is lined out (3 horse strides)
- W-Excessive hollering

2 POINT PENALTIES

- A-Going around corner of arena before turning cow
- B-In an open field turn animal gets within 3 feet of the end fence before being turned
- C-Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

- D-Dangerous Position
- E-Exhausting or overworking before circling cow
- H-Hanging up on fence (refusing to turn)
- K-Knocking down cow without having working advantage

5 POINT PENALTIES

- A-Not getting a turn each way (5 points each way)
- B-Spurring or hitting in front of cinch at anytime or excessively whipping or spurring horse
- C-Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

6 SCORE

- A-Turn tail
- B-Using two hands on the reins in a bridle or two rein class
- C-Fingers between the reins in a bridle class except the two rein class
- D-Balking
- E-Extremely out of control
- F-Bloody mouth (inside)
- G-Illegal equipment
- H-Leaving working area before pattern is complete
- I-Fall of horse or rider
- J-Schooling between rein work and cow work
- K-Schooling horse between cows, if new cow is awarded
- L-If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N-Improper Western Attire
- O-Failure to work in the proper working order

NO SCORE:

- A-Abuse
- B-Lateness

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT:

- ++ Exceptional = +2
- + Very Good = +1
- ✓ Good = +1/2
- ✓ Average = 0
- ✓ Poor = -1/2
- Very Poor = -1
- Exceptionally Poor = -2

GUIDE FOR NEW COW:

- (At judge's discretion, rider will receive new cow as necessary to show horse)
- Cow that won't run
- Cow that doesn't respect horse
- When cow leaves the arena

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

#	HORSE	MANEUVER	RUN CONTENT (++)+/+✓+/✓/✓/-/-/-)							& 1 POINT PENALTIES				2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal									
187	Taps Metallic Pepper	PENALTY	AP			E												
		CONTENT	—															0
		PENALTY																
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		PENALTY																

- 1/2 POINT PENALTIES:
- Not changing leads within the same stride

- Over or under spin 1/8 turn

- Jogging first two strides

- 1 POINT PENALTIES
- Out of lead

- Out of lead each 1/4 circle

- Slipping rein in the bridle

- Anticipating stop

- Over or under spin 1/4 turn

- 2 POINT PENALTIES
- Lead missed around end of arena past second corner

- Not ever changing leads in patterns where there is only 1/2 circle

- Failure to run by marker before stop is initiated

- Freezing up in turn

- Breaking gait

- Jogging beyond two strides up until one-half circle or one-half arena length

- On trot in patterns, failure to stop before executing a lope departure

- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

- At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 POINT PENALTIES
- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.

- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- SCORE
- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)

- Two hands on the reins in a bridle or two-rein class

- Fingers between the reins in a bridle class, except the two rein class

- Horse balking

- Bloody mouth (inside)

- Illegal equipment

- Leaving working area before pattern is complete

- Fall of horse or rider

- Backing more than 2 strides when no back up is called for in the pattern.

- Jogging in excess of one-half circle or one-half the length of the arena

- Improper Western Attire

- Failure to work in the proper working order

- NO SCORE
- Abuse

- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

RUN CONTENT:	
+1 1/2	Exceptional
+1	Very Good
+1/2	Good
0	Correct
-1/2	Poor
-1	Very Poor
-1 1/2	Exceptionally Poor

		MANEUVER SCORES: +1 1/2, +1, +1/2, 0, -1/2, -1, -1 1/2											
#	HORSE	MANEUVER DESCRIPTION	1/2 1/2 1/2 3/4 3/4 3/4 3/4 3/4								Penalty Total	SCORE	
43	Sparked A Tidal Wave	MANEUVER	1	2	3	4	5	6	7	8			
		PENALTY	1									1	68
		SCORE	0	0	-1/2	-1/2	0	0	0				
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
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		PENALTY											
		SCORE											

CLASS #31 - ARCHA OSHB - Stock Horse Box

Each Work will be limited to 50 seconds

- 1 POINT PENALTIES**
- A- working advantage
 - P- Working out of Position
 - W- Excessive hollering

- 3 POINT PENALTIES**
- D- Dangerous Position
 - L- Loss of Control and cow leaves end of arena

- 5 POINT PENALTIES**
- B- Spurring or hitting in front of cinch, at anytime or excessively whipping or spurring the horse.
 - C- Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

- 0 - SCORE**
- A- Turn tail
 - B- Using two hands on the reins in a bridle or two-rein class, except in the two-rein
 - D- Balking
 - E- Extremely out of control
 - F- Bloody mouth (inside)
 - G- Illegal equipment
 - H- Leaving working area before pattern is complete
 - I- Fall of horse or rider
 - J- Schooling between rein work and cow
 - K- Schooling between cows, if new cow is awarded
 - M- Improper Western Attire
 - N- Failure to work in proper working order

- NO SCORE:**
- A- Abuse
 - B- Lameness

NE- Failure of an exhibitor to attempt to complete the work.



NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com

BOXING JUDGE CARD

Effective November 16, 2025

RUN CONTENT:
++ Exceptional = +2
+ Very Good = +1
✓+ Good = +1/2
✓ Average = 0
✓- Poor = -1/2
- Very Poor = -1
-- Exceptionally Poor = -2

- GUIDE FOR "NEW COW"**
- (At judges' discretion, rider will receive new cow(s) as necessary to show horse)
- Cow that won't run
 - Cow that doesn't respect horse
 - When cow leaves arena

#	HORSE	RUN CONTENT (++ / + / ✓+ / ✓- / - / --)							PENALTIES				Score
		Approach	Position	Form & Correctness	Control	Degree of Difficulty	Eye Appeal	Time Worked	1 Point	3 Point	5 point	Penalty Total	
43	Sparked A Tidal Wave	✓	✓-	✓-	✓-	✓	✓-	✓	A			1	67

AQHA

AQHA RANCH RIDING

PATTERN

Date:	6/7/2026
Show:	Mike Carone Classic Day 3
Class:	#34 - ARCHA ARR - Archa Ranch Riding
Judge:	Garth Gardiner

1 point

- too slow (per gait)
- over-bridged (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between roman reins (except in the two rein)

Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fell of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #		MANEUVER DESCRIPTION															Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
		MANEUVER	W	T	XLR	LR	CL	LL	XT	SLSR	Wlog	W	T	ALB							
			1	2	3	4	5	6	7	8	9	10	11	12	13	14	15				
1	126	PENALTY			1																
		MANEUVER SCORE	0	0	0	+1/2	+1/2	+1/2	+1	0	-1	0	+1/2	0							
70																			1	71	
2	118	PENALTY			1	3		3													
		MANEUVER SCORE	0	+1/2	0	+1/2	0	0	0	+1/2	0	+1/2	0	0							
64 1/2 65																			7	65	
3	41	PENALTY																			
		MANEUVER SCORE	0	0	0	0	+1/2	0	+1/2	0	+1	0	0	-1/2							
																				71 1/2	
4	183	PENALTY																			
		MANEUVER SCORE	+1/2	0	0	-1/2	0	0	+1/2	-1/2	1	0	+1/2	+1/2							
69																			1	70	
5	191	PENALTY							1												
		MANEUVER SCORE	0	0	0	0	+1/2	0	-1/2	-1/2	-1/2	0	-1/2	-1/2							
																			1	65	
6	189	PENALTY																			
		MANEUVER SCORE	0	+1/2	+1/2	0	+1/2	0	+1	0	+1/2	0	0	+1/2							
73																				73 1/2	
7	164	PENALTY						1													
		MANEUVER SCORE	+1/2	0	0	0	-1/2	0	+1/2	0	-1	0	+1/2	+1/2							
																			2	69 1/2	
8	178	PENALTY																			
		MANEUVER SCORE	0	0	0	0	0	+1/2	+1	0	+1	0	0	0							
																				72 1/2	

Judge's Signature: 

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AQHA

PATTERN

AQHA RANCH RIDING

Date:	6/7/2026
Show:	Mike Carone Classic Day 3
Class:	#34 - ARCHA ARR - Archa Ranch Riding
Judge:	Garth Gardiner

1 point

- too slow (per gait)
- over-bridged (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

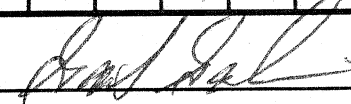
- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between roman reins (except in the two rein)

Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES															Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent																			
MANEUVER DESCRIPTION			W	T	XLR	LR	CL	LL	XT	SLSR	Wlog	W	T	Q	L	B					
MANEUVER			1	2	3	4	5	6	7	8	9	10	11	12	13	14	15				
9	177	PENALTY				3															
		MANEUVER SCORE	0	0	+1/2	0	+1/2	0	+1/2	+1/2	-1	0	0	+1/2				3	68 1/2		
10	113	PENALTY						3													
		MANEUVER SCORE	0	0	0	-1/2	-1/2	-1	0	-1	0	0	0	+1/2				3	63 1/2		
11	160	PENALTY																			
		MANEUVER SCORE	0	0	0	-1/2	0	0	+1	-1	+1/2	0	-1/2	+1/2					70		
13	179	PENALTY																			
		MANEUVER SCORE	0	0	0	0	0	-1/2	+1/2	0	-1/2	0	0	0					69 1/2		
14	193	PENALTY		3		1		1	1				1								
		MANEUVER SCORE	0	-1/2	-1	-1/2	0	-1/2	-1/2	0	-1	0	-1	0				7	58		
15	43	PENALTY																			
		MANEUVER SCORE	+1/2	+1/2	0	0	+1/2	0	+1/2	0	+1/2	0	+1/2	0					73		
16	144	PENALTY			3					3											
		MANEUVER SCORE	0	0	-1/2	0	-1	0	+1/2	-1/2	0	+1/2	+1/2	+1/2				6	64		
17	196	PENALTY																			
		MANEUVER SCORE	SCRATCH																		

Judge's Signature: 

AQHA

PATTERN

AQHA RANCH RIDING

Date:	6/7/2026
Show:	Mike Carone Classic Day 3
Class:	#34 - ARCHA ARR - Archa Ranch Riding
Judge:	Garth Gardiner

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent

MANEUVER DESCRIPTION		W T XLR LR CL LL XT SL SR Wlog W T O L B															Natural Horse Ap	Penalty	Sc	Off P
MANEUVER		1	2	3	4	5	6	7	8	9	10	11	12	13	14	15				
18	152	PENALTY				13														
		MANEUVER SCORE	0	+1/2	0	-1	0	0	+1/2	0	+1/2	0	-1/2	0					4	66
19	500	PENALTY						3												
		MANEUVER SCORE	0	0	0	0	-1/2	-1/2	0	-1/2	0	0	+1/2	0					3	63
20	142	PENALTY																		
		MANEUVER SCORE	+1/2	0	+1	+1/2	+1/2	0	+1/2	0	+1/2	0	+1/2	+1						75
21	116	PENALTY																		
		MANEUVER SCORE	0	0	+1/2	+1/2	0	0	+1	+1/2	+1/2	0	+1/2	+1/2						74
22	182	PENALTY							1											
		MANEUVER SCORE	0	0	+1/2	+1/2	+1/2	0	-1/2	-1/2	-1/2	-1/2	0	-1/2					1	68
23	114	PENALTY																		
		MANEUVER SCORE	0	0	0	0	+1/2	+1/2	0	-1/2	-1/2	-1/2	0	0						69 1/2
24	888	PENALTY																		
		MANEUVER SCORE	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2						74 1/2
25	316	PENALTY																		
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1	+1/2	+1/2	0	+1/2	+1/2						75 1/2

Judge's Signature: _____

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